

# Next Generation Data Networking

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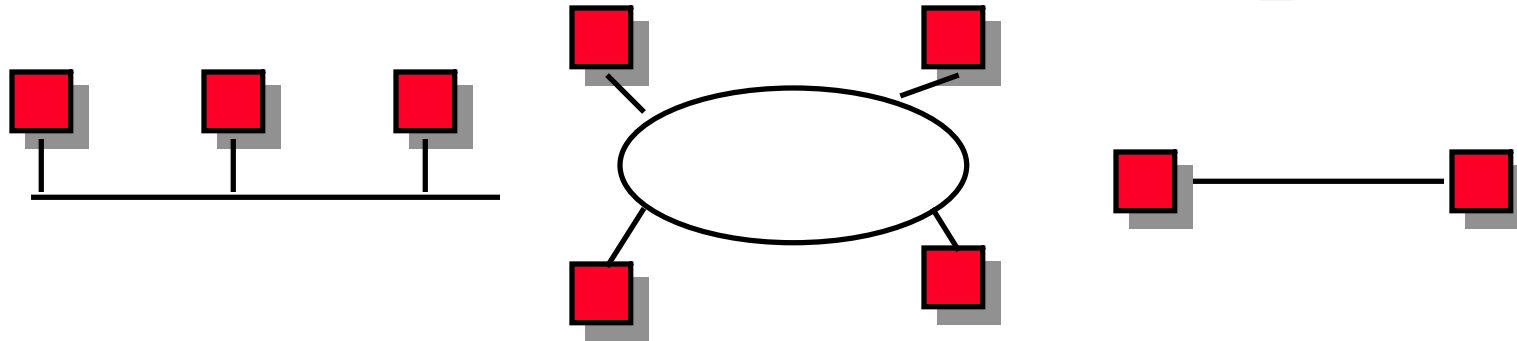
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- ❑ 100 Mbps Ethernet
- ❑ Gigabit Ethernet
- ❑ 10 G Ethernet
- ❑ Resilient Packet Rings
- ❑ Next Generation SONET: VCAT, GFP, LCAS
- ❑ Frame Relay

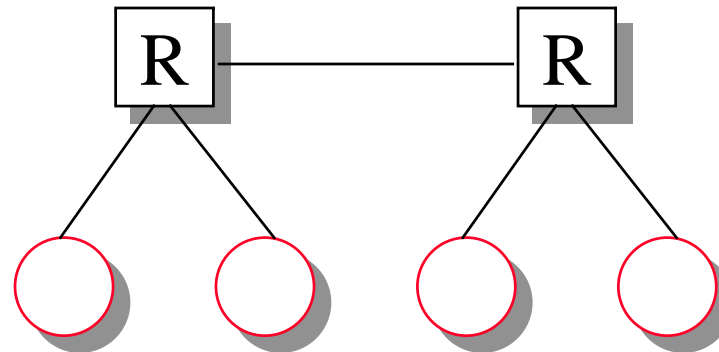
# Distance-B/W Principle



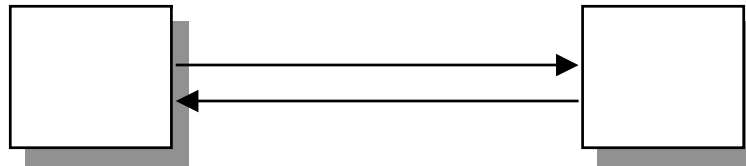
- Efficiency = Max throughput/Media bandwidth
- Efficiency is a non-increasing function of  $\alpha$   
 $\alpha = \text{Propagation delay} / \text{Transmission time}$   
 $= (\text{Distance} / \text{Speed of light}) / (\text{Transmission size} / \text{Bits/sec})$   
 $= \text{Distance} \times \text{Bits/sec} / (\text{Speed of light}) (\text{Transmission size})$
- Bit rate-distance-transmission size tradeoff.
- 100 Mb/s  $\Rightarrow$  Change distance or frame size

# Ethernet vs Fast Ethernet

	Ethernet	Fast Ethernet
Speed	10 Mbps	100 Mbps
MAC	CSMA/CD	CSMA/CD
Network diameter	2.5 km	205 m
Topology	Bus, star	Star
Cable	Coax, UTP, Fiber	UTP, Fiber
Standard	802.3	802.3u
Cost	X	2X



# Full-Duplex Ethernet



- ❑ Uses point-to-point links between **TWO** nodes
- ❑ Full-duplex bi-directional transmission
- ❑ Transmit any time
- ❑ Many vendors are shipping switch/bridge/NICs with full duplex
- ❑ No collisions  $\Rightarrow$  50+ Km on fiber.
- ❑ Between servers and switches or between switches

# 1 GbE: Key Design Decisions

- ❑ P802.3z  $\Rightarrow$  Update to 802.3  
Compatible with 802.3 frame format, services, management
- ❑ 1000 Mb vs. 800 Mb Vs 622 Mbps  
Single data rate
- ❑ LAN distances only
- ❑ No Full-duplex only  $\Rightarrow$  Shared Mode  
Both hub and switch based networks
- ❑ Same min and max frame size as 10/100 Mbps  
 $\Rightarrow$  Changes to CSMA/CD protocol  
Transmit longer if short packets

# 1000Base-X

- ❑ 1000Base-LX: 1300-nm laser transceivers
  - ❑ 2 to 550 m on 62.5- $\mu\text{m}$  or 50- $\mu\text{m}$  multimode, 2 to 5000 m on 10- $\mu\text{m}$  single-mode
- ❑ 1000Base-SX: 850-nm laser transceivers
  - ❑ 2 to 275 m on 62.5- $\mu\text{m}$ , 2 to 550 m on 50- $\mu\text{m}$ . Both multimode.
- ❑ 1000Base-CX: Short-haul copper jumpers
  - ❑ 25 m 2-pair shielded twinax cable in a single room or rack.  
Uses **8b/10b** coding  $\Rightarrow$  1.25 GBaud/s line rate
- ❑ *1000Base-ZX: Long haul lasers to 70 km (not Std)*

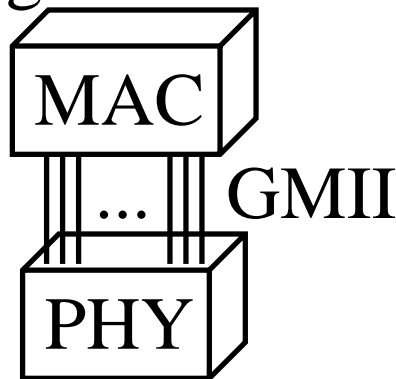
# 1000Base-T

- ❑ 100 m on 4-pair Cat-5 UTP  
⇒ Network diameter of 200 m
- ❑ Applications: Server farms, High-performance workgroup, Network computers
- ❑ Supports CSMA/CD (Half-duplex):  
Carrier Extension, Frame Bursting
- ❑ 250 Mbps/pair full-duplex DSP based PHY  
⇒ Requires new 5-level (PAM-5) signaling  
with 4-D 8-state Trellis code FEC
- ❑ FEC coded symbols.  
Octet data to 4 quinary (5-level) symbols and back,  
e.g., 001001010 = {0, -2, 0, -1}



# 1000BASE-T (Cont)

- ❑ Inside PHY, before coding, the data is scrambled using  $x^{33}+x^{20}+1$  in one direction and  $x^{33}+x^{13}+1$  self-synchronizing scrambler in the other direction
- ❑ Automatically detects and corrects pair-swapping, incorrect polarity, differential delay variations across pairs
- ❑ Autonegotiation  $\Rightarrow$  Compatibility with 100Base-T
- ❑ Complies with Gigabit Media Independent Interface
- ❑ 802.3ab-1999



# 10 GbE: Key Design Decisions

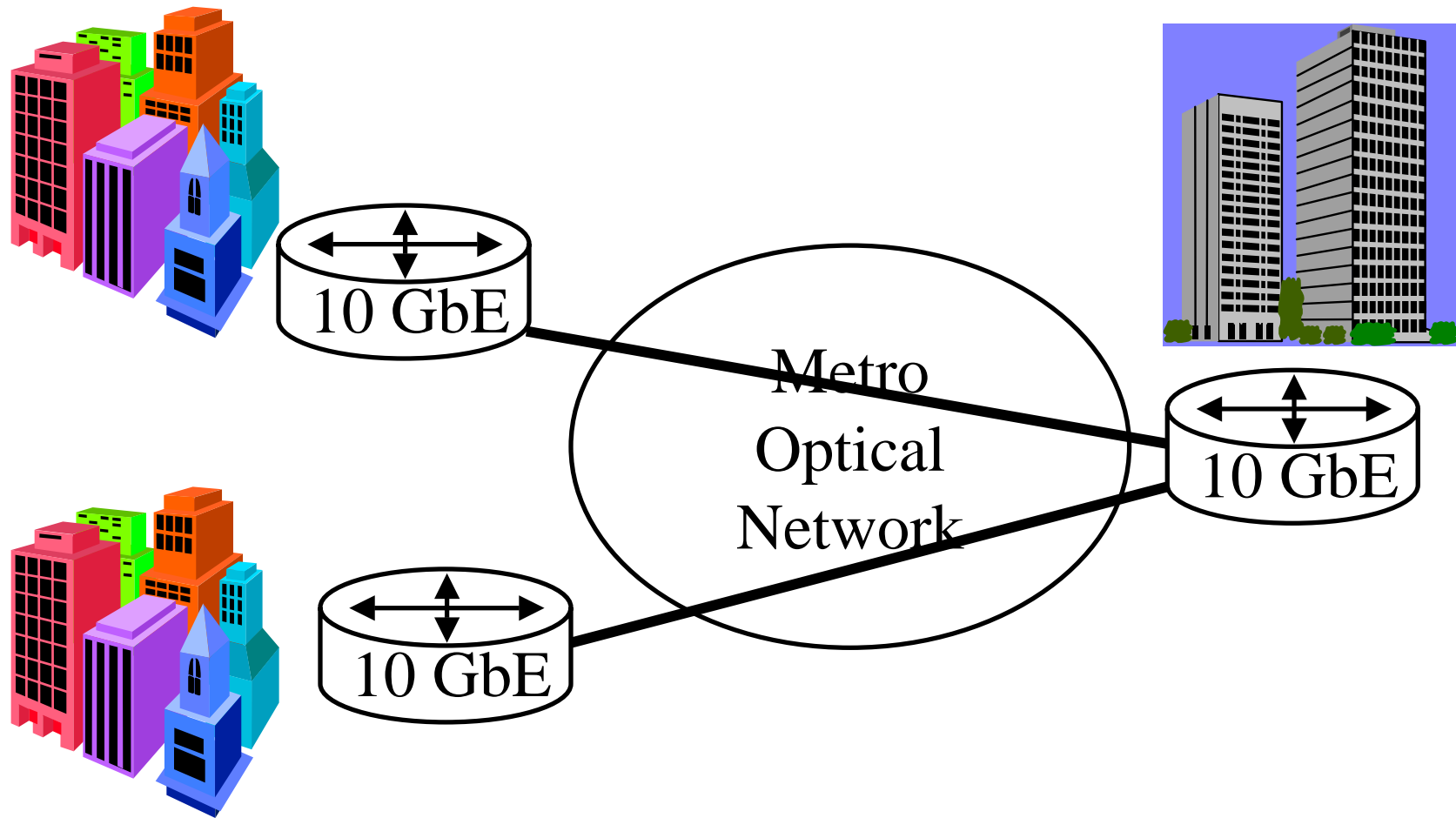
- ❑ P802.3ae  $\Rightarrow$  Update to 802.3  
Compatible with 802.3 frame format, services, management
- ❑ 10 Gbps vs. 9.5 Gbps. **Both** rates.
- ❑ LAN and MAN distances
- ❑ Full-duplex only  $\Rightarrow$  No Shared Mode  
Only switch based networks. No Hubs.
- ❑ Same min and max frame size as 10/100/1000 Mbps  
Point-to-point  $\Rightarrow$  No CSMA/CD protocol
- ❑ 10.000 Gbps at MAC interface  
 $\Rightarrow$  Flow Control between MAC and PHY

# 10 GbE PMD Types

PMD	Description	MMF	SMF
<b>10GBASE-R:</b>			
10GBASE-SR	850nm Serial LAN	300 m	N/A
10GBASE-LR	1310nm Serial LAN	N/A	10 km
10GBASE-ER	1550nm Serial LAN	N/A	40 km
<b>10GBASE-X:</b>			
10GBASE-LX4	1310nm WWDM LAN	300 m	10 km
<b>10GBASE-W:</b>			
10GBASE-SW	850nm Serial WAN	300 m	N/A
10GBASE-LW	1310nm Serial WAN	N/A	10 km
10GBASE-EW	1550nm Serial WAN	N/A	40 km
10GBASE-LW4	1310nm WWDM WAN	300 m	10 km

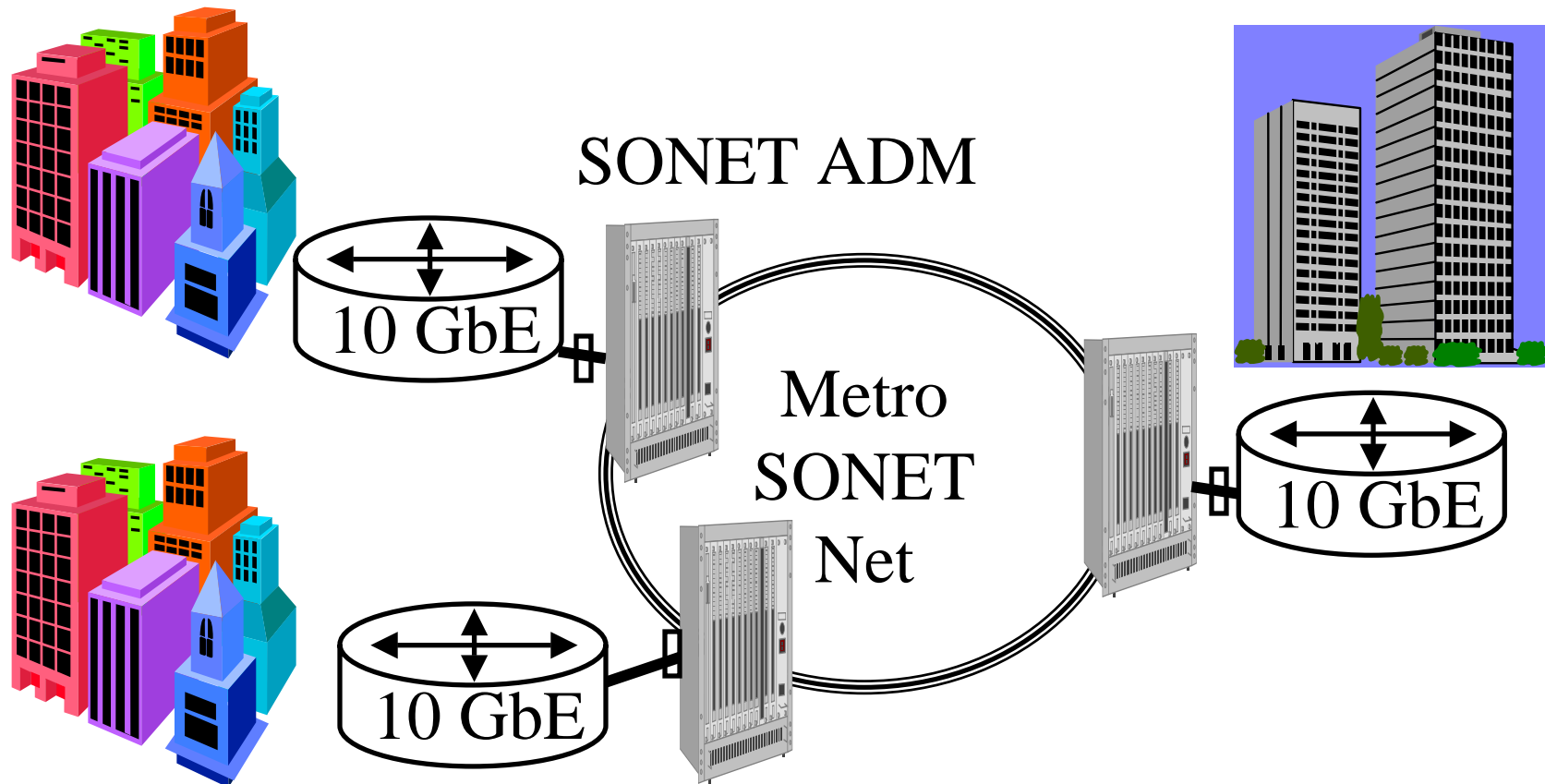
- ❑ S = Short Wave, L=Long Wave, E=Extra Long Wave
- ❑ R = Regular reach (64b/66b), W=WAN (64b/66b + SONET Encapsulation), X = 8b/10b
- ❑ 4 = 4  $\lambda$ 's

# 10 GbE over Dark Fiber



- ❑ Need only LAN PMD up to 40 km.  
No SONET overhead. No protection.

# 10 GbE over SONET/SDH

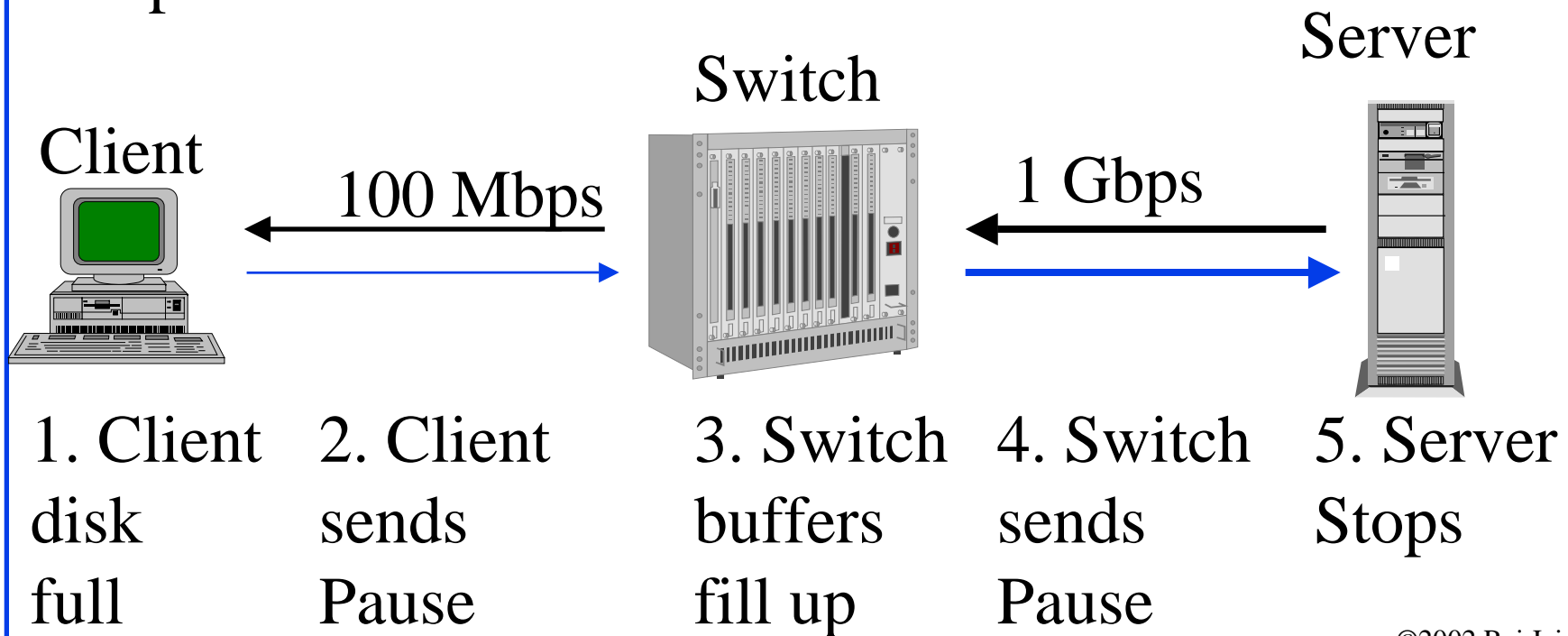


- Using WAN PMD.  
Legacy SONET. Protection via rings.  
ELTE = Ethernet Line Terminating Equipment

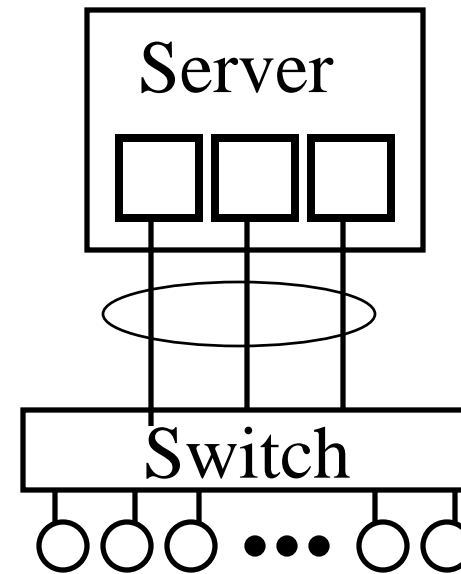
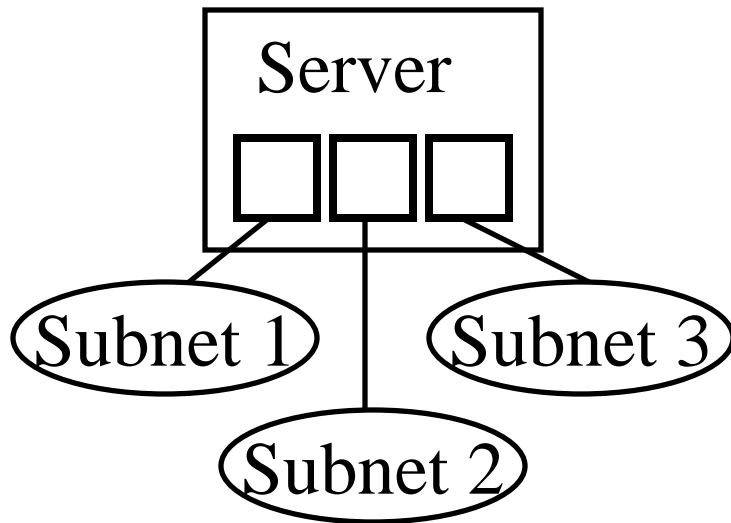
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# 802.3x Full-Duplex Flow Control

- ❑ Pause frame with pause time sent to multicast address 01-80-C2-00-00-01 not forwarded by bridges
- ❑ Autonegotiation updated to include a “flow-control capable” bit



# 802.3ad Link Aggregation



- ❑ Multi-Link Trunking (MLT) allows  $n$  parallel links to act as one link  $\Rightarrow$  Server needs only one IP address.
- ❑ For redundancy and incremental bandwidth
- ❑  $\text{Cost} < nX$
- ❑ Ideal up to 4 links. Approved March 2000.

# Jumbo Frames

- ❑ Maximum Ethernet Frame Size = 1518 bytes or 1522 bytes (with VLAN Tags)
- ❑ Frame size too small at Gbps and higher speed
- ❑ 9kB implemented by Alteon WebSystems
- ❑ 9k-16kB being talked about in the industry
- ❑ Is not an IEEE standard
- ❑ Ref: <http://www.nwfusion.com/newsletters/lans/0614lan1.html>



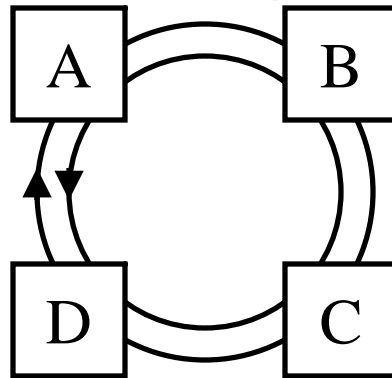
# Future Possibilities

- ❑ 40 Gbps
- ❑ 100 Gbps:
  - ❑  $16\lambda \times 6.25$  Gbps
  - ❑  $8\lambda \times 12.5$  Gbps
  - ❑  $4\lambda \times 12.5$  using PAM-5
- ❑ 160 Gbps
- ❑ 1 Tbps:
  - ❑ 12 fibers with  $16\lambda \times 6.25$  Gbps
  - ❑ 12 fibers with  $8\lambda \times 12.5$  Gbps
- ❑ 70% of 802.3ae members voted to start 40G in 2002

Feature	SONET	Ethernet
Payload Rates	51M, 155M, 622M, 2.4G, 9.5G	10M, 100M, 1G, 10G
Payload Rate Granularity	Fixed	√Any
Bursty Payload	No	√Yes
Payload Count	One	√Multiple
Protection	√Ring	Mesh
OAM&P	√Yes	No
Synchronous Traffic	√Yes	No
Restoration	√50 ms	Minutes
Cost	High	√Low
Used in	Telecom	Enterprise

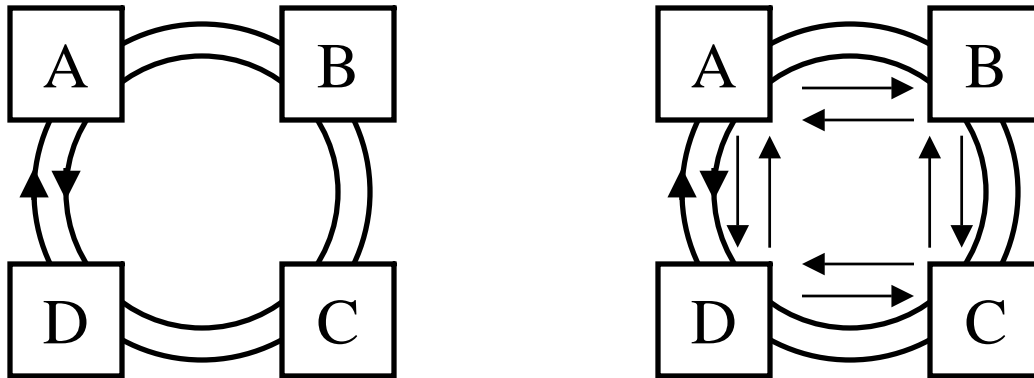
Feature	SONET	Ethernet	Remedy
Payload Rates	51M, 155M, 622M, 2.4G, 9.5G	10M, 100M, 1G, 10G	10GE at 9.5G
Payload Rate Granularity	Fixed	√Any	Virtual Concatenation
Bursty Payload	No	√Yes	Link Capacity Adjustment Scheme
Payload Count	One	√Multiple	Packet GFP
Protection	√Ring	Mesh	Resilient Packet Ring (RPR)
OAM&P	√Yes	No	In RPR
Synchronous Traffic	√Yes	No	MPLS + RPR
Restoration	√50 ms	Minutes	Rapid Spanning Tree
Cost	High	√Low	Converging
Used in	Telecom	Enterprise	

# RPR: Key Features



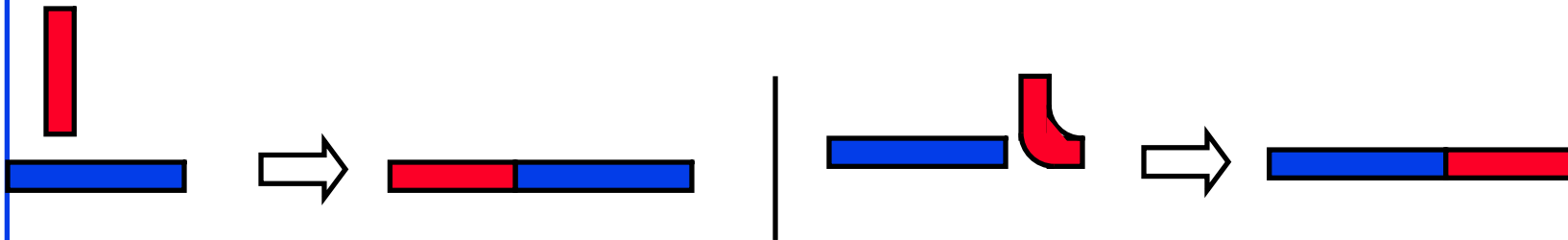
- ❑ Dual Ring topology
- ❑ Supports broadcast and multicast
- ❑ Packet based  $\Rightarrow$  Continuous bandwidth granularity
- ❑ Max 256 nodes per ring
- ❑ MAN distances: Several hundred kilometers.
- ❑ Gbps speeds: Up to 10 Gbps

## RPR Features (Cont)



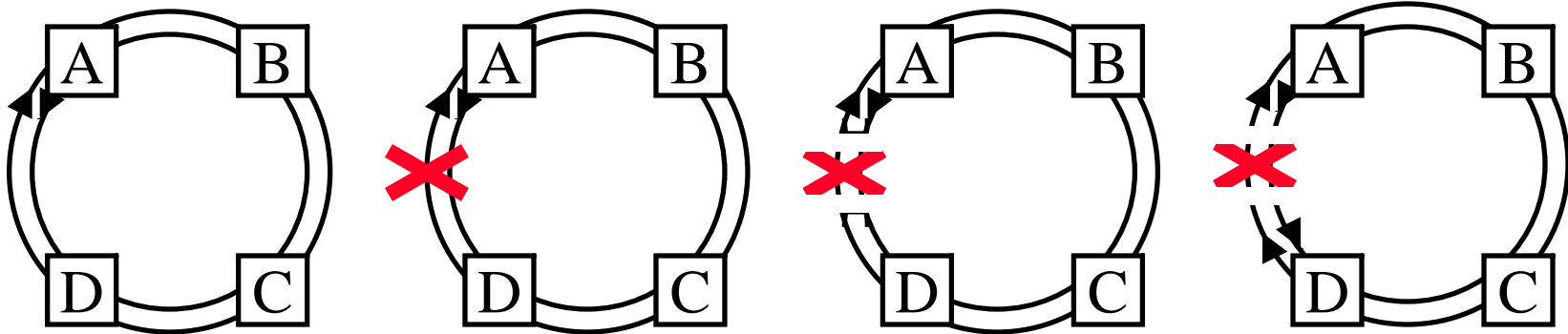
- ❑ Both rings are used (unlike SONET)
- ❑ Normal transmission on the shortest path
- ❑ Destination stripping  $\Rightarrow$  Spatial reuse  
Multicast packets are source stripped
- ❑ Five Classes of traffic: Reserved, High-Priority, Medium Priority, Low Priority, Control

## RPR (Cont)



- ❑ Buffer Insertion Ring: Absolute but non-preemptive priority to pass-through traffic
- ❑ Cut-through of transit packets optional.
- ❑ Bandwidth management: Unused bandwidth is advertised so that others can use it
- ❑ Fairness Algorithm for fair and efficient bandwidth use
- ❑ Physical Layer Independent: GbE/10GE or SONET with GFP or PoS

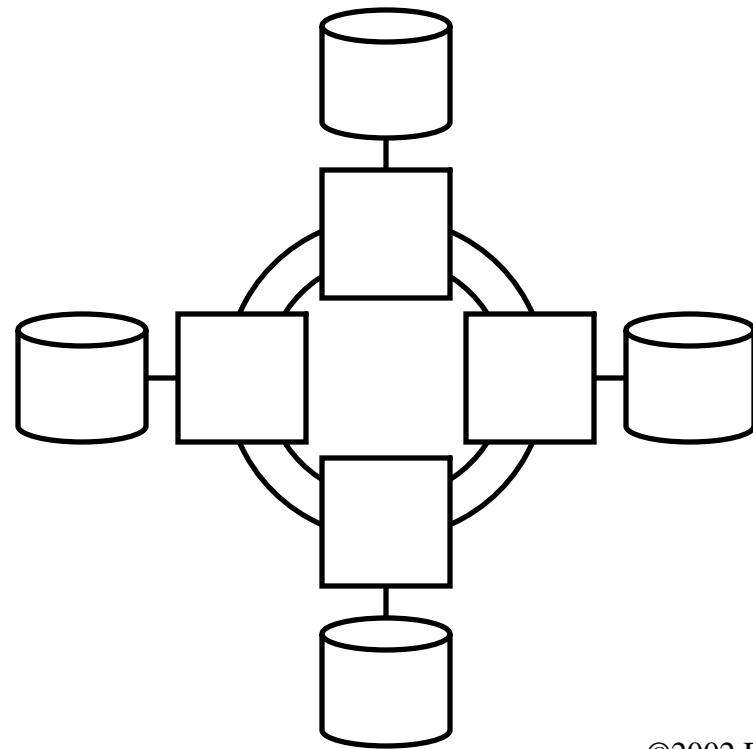
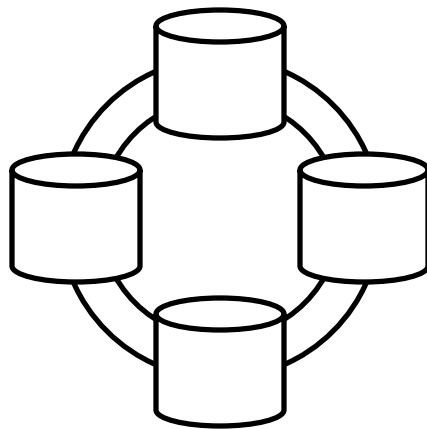
# RPR Protection Mechanisms



1. **Wrapping**: Stations adjacent to failure wrap.  
After re-org, packets sent on shortest path.  
Multicast packets are sent on **one** ring with  
TTL=Total number of stations.
2. **Source Steering**: Failure detecting station sends a  
Protection Request message to every station. Sources  
select appropriate ringlet to reach their destination.  
Multicast packets are sent on **both** rings with  
TTL=Total number of stations

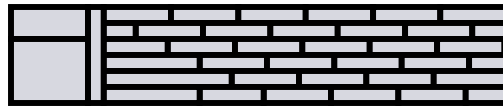
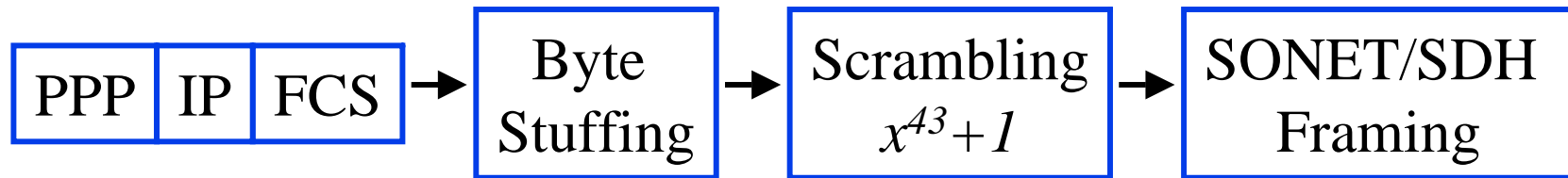
# RPR Issues

- ❑ Ring vs Mesh (Atrica)
- ❑ Router Feature vs Dedicated RPR Node (Cisco, Redback, Riverstone vs Luminous)



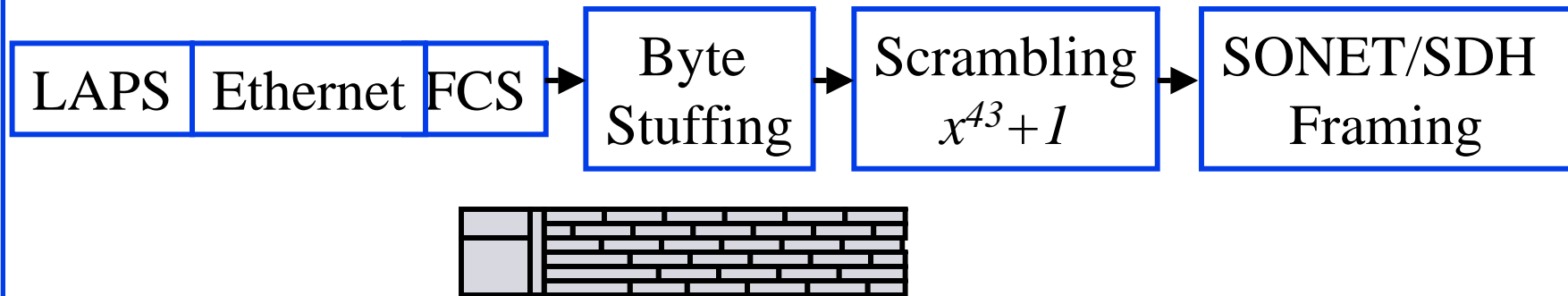


# Packet over SONET (PoS)

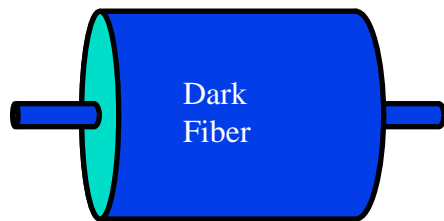


- ❑ PoS = IP over PPP over SONET
- ❑ Byte stuffing to avoid “Frame delimiter” in data
- ❑ Scrambling to avoid all zeros or all ones in SONET payload
- ❑ Path Signal Label C2 = 2210  $\Rightarrow$  PPP w scrambling  
20710  $\Rightarrow$  PPP w/o scrambling
- ❑ Ref: RFC 2615

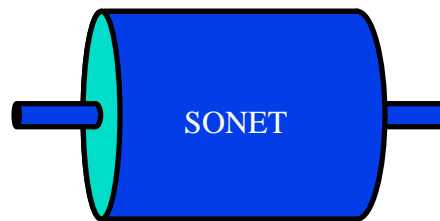
# X.86: Ethernet over SDH (EoS)



- Link Access Procedure for SDH (LAPS)  
Like PPP but a different variant of HDLC



Ethernet over  
Dark Fiber



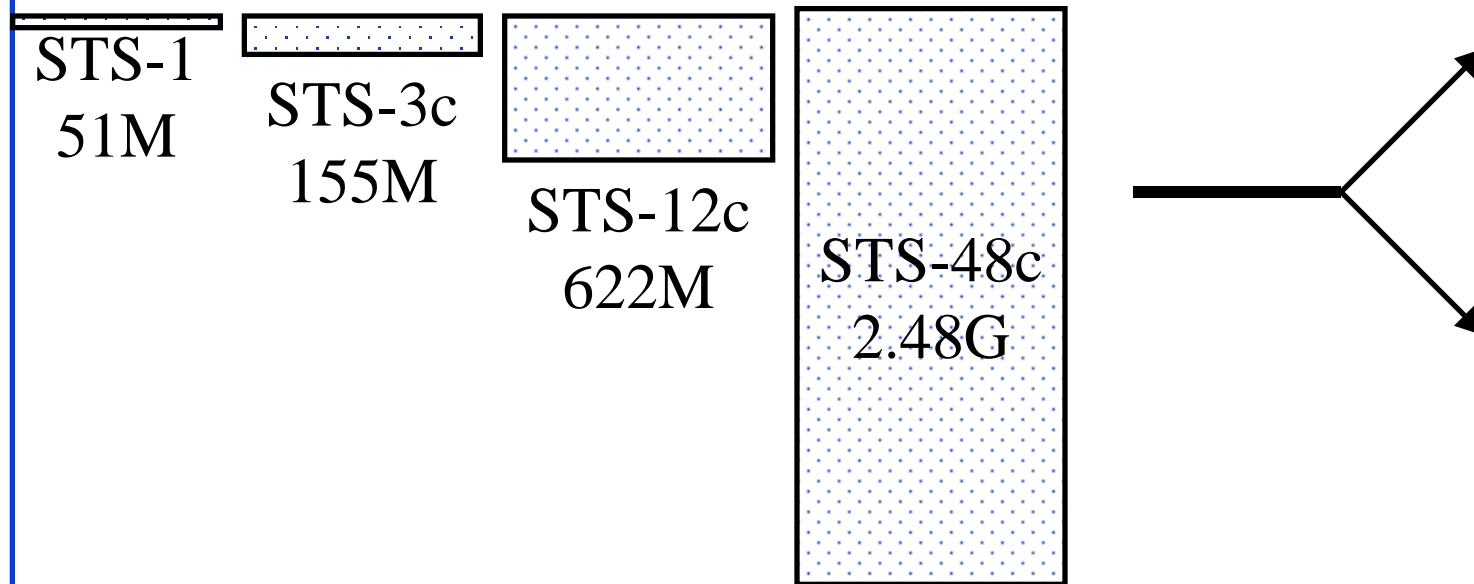
Ethernet over  
SONET



Ethernet over  
DWDM

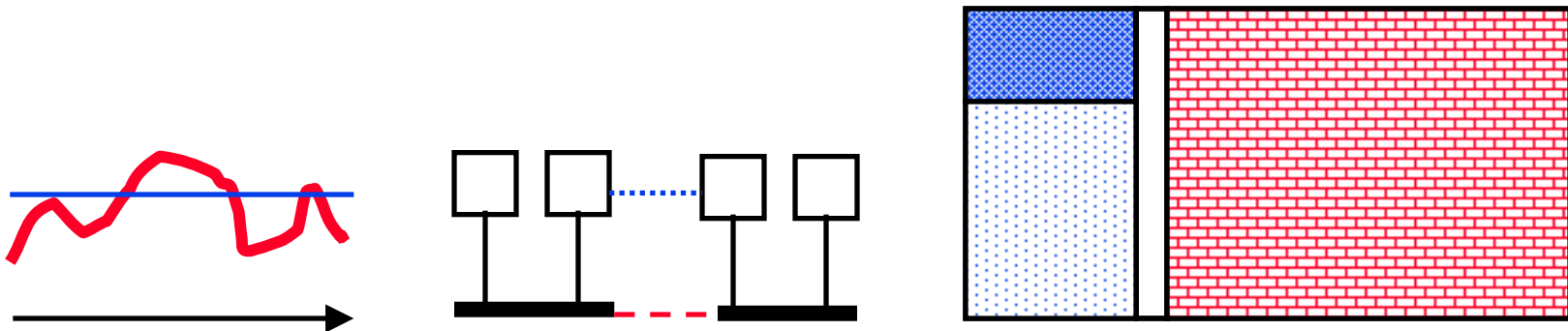
# Data over SONET: Problems

1. Rates highly discrete: In units of STS-3c's.  
Can't do STS-2c.
2. Entire payload on one path. No splitting, no multipath.
3. Size mismatch: 10 Mbps over 51.84, 100 Mbps over 155 Mbps, 1 Gbps over 1.24 Gbps



# SONET Problems (Cont)

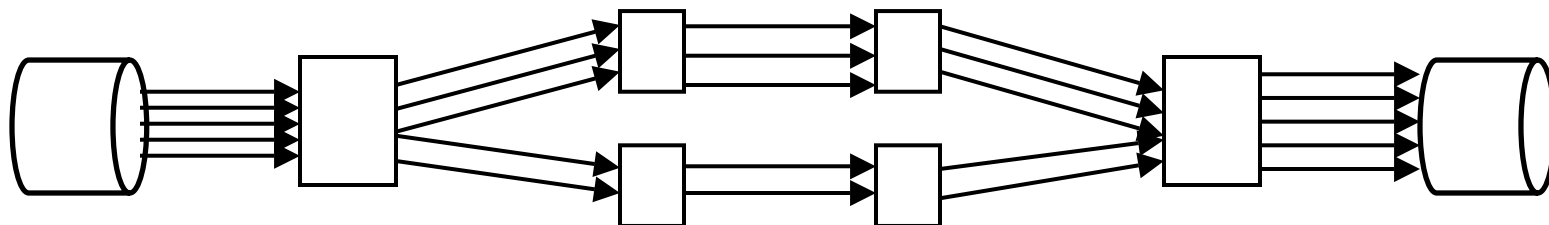
4. Data is bursty (Dynamic). SONET is fixed (static).
5. Inefficient Transparent Connections:  
1 GE = 1.25 Gbps at PHY layer  $\Rightarrow$  Needs OC-48c
6. Only one type of payload per stream: TDM, ATM, FDDI, Packets, Ethernet, Fiber Channel



# Data over SONET: Solutions

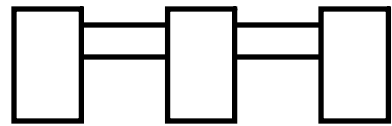
- **Virtual Concatenation:** n-STS-1's over multiple paths
  1. A channel can be  $n \times \text{STS-1}$  or  $n \times \text{T1}$  for any n
  2. Different STS-1's can follow different path
  3. Size match: 10 Mbps over 7 T1,  
100 Mbps over 2 STS-1, 1 Gbps over 21 STS-1
- **LCAS:** Link Capacity Adjustment Scheme
  4. Can dynamically change number of STS-1's
- **GFP:** Generic Framing Procedure
  5. Efficient Transparent Connections:
  6. Allows multiple type of payload per stream

# SONET Virtual Concatenation

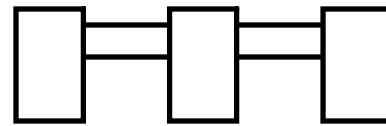


- ❑ VCAT: Bandwidth in increments of VT1.5 or STS-1
- ❑ For example: 10 Mbps Ethernet in 7 T1's = VT1.5-7v  
100 Mbps Ethernet in 2 OC-1 = STS-1-2v,  
1GE in 7 STS-3c = STS-3c-7v
- ❑ The concatenated channels can travel different paths  
⇒ Need buffering at the ends to equalize delay
- ❑ All channels are administered together.  
Common processing only at end-points.

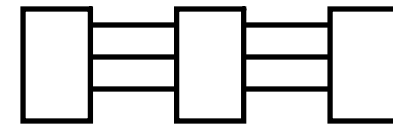
# SONET LCAS



STS-1-2v



Messages

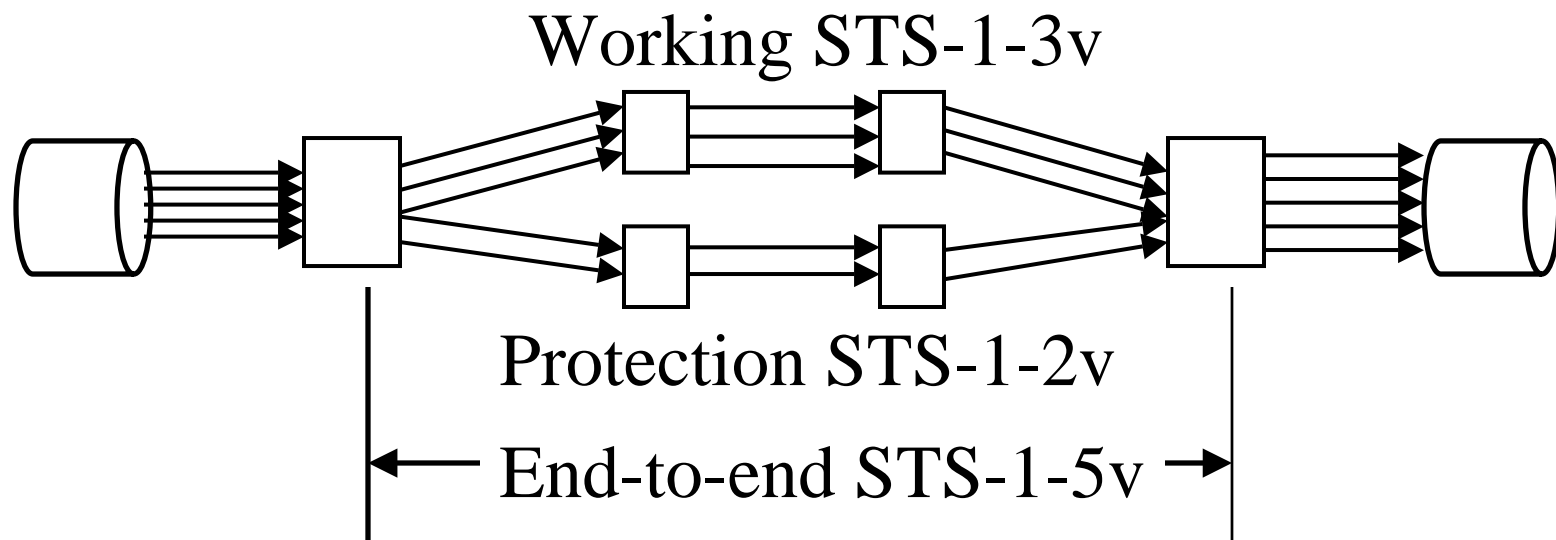


STS-1-3v

- ❑ Link Capacity Adjustment Scheme for Virtual Concatenation
- ❑ Allows hitless addition or deletion of channels from virtually concatenated SONET/SDH connections
- ❑ Control messages are exchanged between end-points to accomplish the change

# LCAS (Cont)

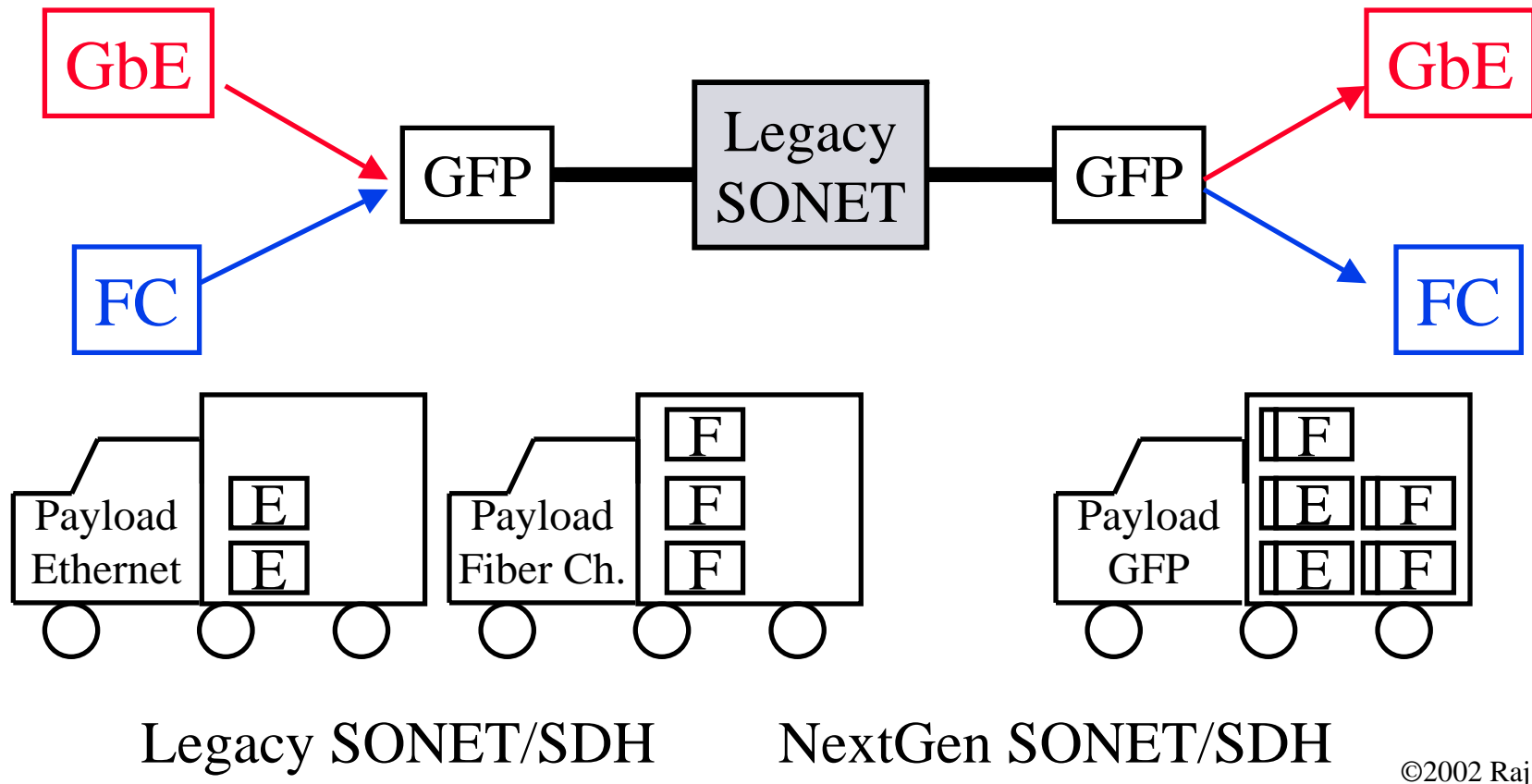
- Provides enhanced reliability. If some channels fail, the remaining channels can be recombined to produce a lower speed stream





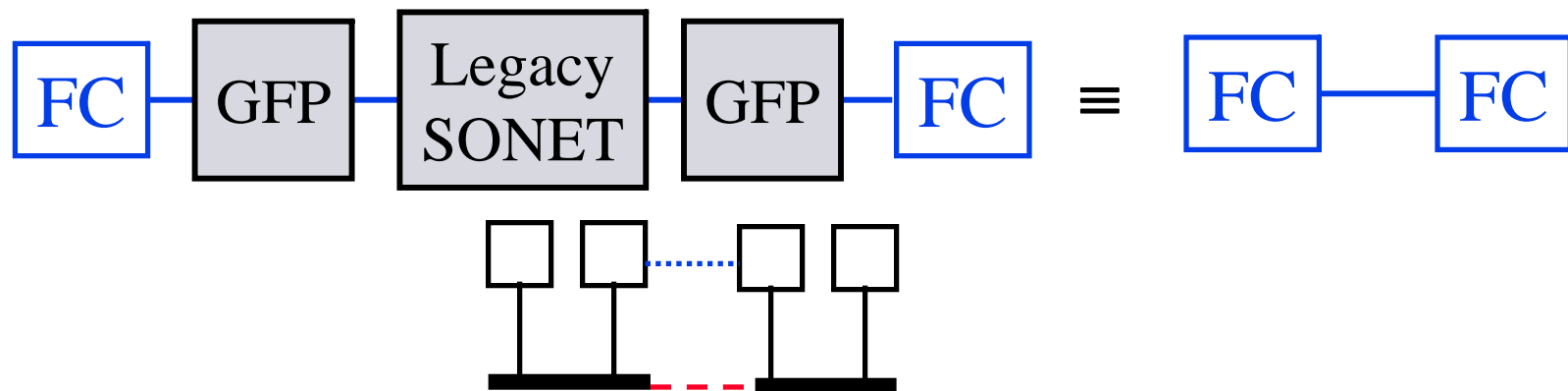
# Generic Framing Procedure (GFP)

- Allows multiple payload types to be aggregated in one SONET path and delivered separately at destination



# Transparent GFP

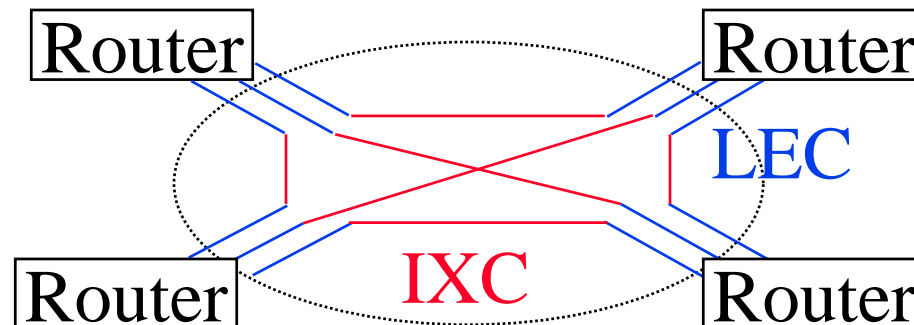
- Allows LAN/SAN PHY extension over SONET links  
Control codes carried as if it were a dark fiber.



- Problem: 8b/10b results in 1.25 Gb stream for 1 GbE
- Solution: Compress 80 PHY bits to 65 bits  
⇒ 1.02 Gbps SONET payload per GbE

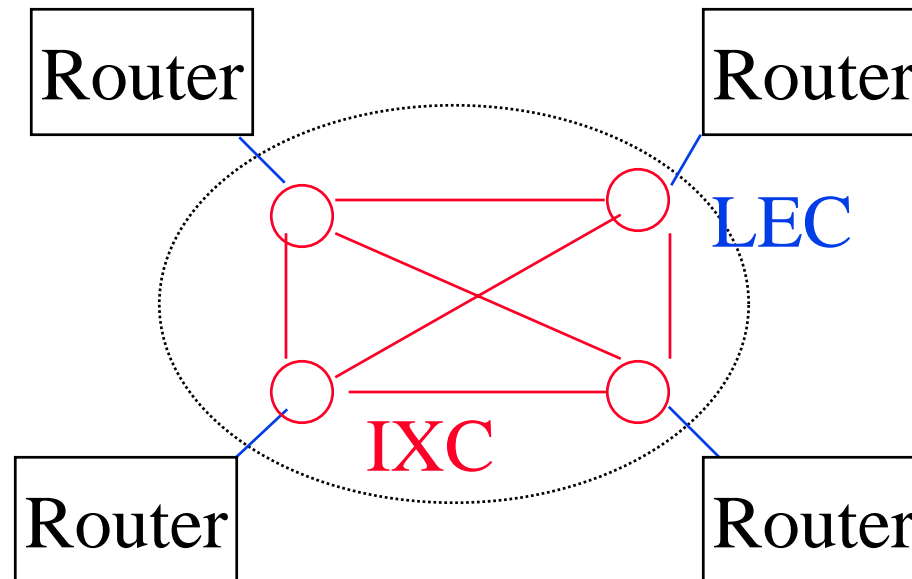
# Problems with Leased Lines

- ❑ Multiple logical links  $\Rightarrow$  Multiple connections
- ❑ Four nodes  $\Rightarrow$  12 ports,  
12 local exchange carrier (LEC) access lines,  
6 inter-exchange carrier (IXC) connections
- ❑ One more node  $\Rightarrow$  8 more ports, 8 more LEC lines, 4 more IXC circuits



# Solution: Frame Relay

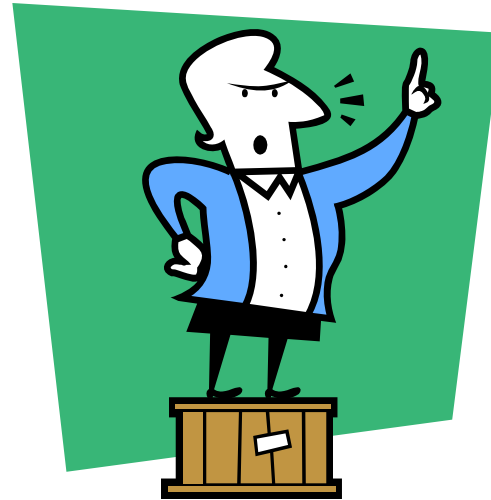
- ❑ Four nodes: 4 ports, 4 LEC access lines, 6 IXC circuits
- ❑ One more node: 1 more port, 1 more access line, 4 more IXC circuits



# Frame Relay: Key Features

- ❑ X.25 simplified  
No flow and error control
- ❑ Out-of-band signaling
- ❑ Congestion control added  
⇒ Higher speed possible.  
X.25 suitable to 200 kbps. Frame relay to 2.048 Mbps.
- ❑ Allows bursting:  
Committed Information Rate,  
Committed Burst Size and Excess Burst Size  
Extra frames are marked “Discard Eligible”

# Summary



- ❑ Gigabit Ethernet runs at 1000 Mbps
- ❑ 10 GbE for full duplex LAN and WAN links
- ❑ 1000 Mbps and 9,584.640 Mbps
- ❑ RPR will make it more suitable for Metro

## Summary (Cont)

- ❑ Virtual concatenation allows a carrier to use any arbitrary number of STS-1's or T1's for a given connection. These STS-1's can take different paths.
- ❑ LCAS allows the number of STS-1's to be dynamically changed
- ❑ Frame-based GFP allows multiple packet types to share a connection
- ❑ Transparent GFP allows 8b/10 coded LANs/SANs to use PHY layer connectivity at lower bandwidth.

# Homework 5

True or False?

T F

- Full-duplex Ethernet devices do not use CSMA/CD.
- Gigabit Ethernet standard covers metropolitan distances.
- Gigabit Ethernet uses CSMA/CD
- 10 G Ethernet uses CSMA/CD.
- 1000BASE-CX and 1000BASE-T use UTP-5.
- 10GBASE-LW4 uses 4 wavelengths in 1310nm band for WAN distances.
- Link aggregation allows multiple links to be combined for reliability.
- Next Generation of Ethernet is expected to be 100 Gbps.
- RPR provides 1+1 protection
- Source steering consists of sources selecting the ringlet for transmission.
- Virtual Concatenation allows multiple types of payloads to share a SONET connection.
- LCAS allows the data rate of SONET connections to be changed on demand.

Marks = Correct Answers \_\_\_\_\_ - Incorrect Answers \_\_\_\_\_ = \_\_\_\_\_

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