

# Wireless Data Networking and Mobile Computing



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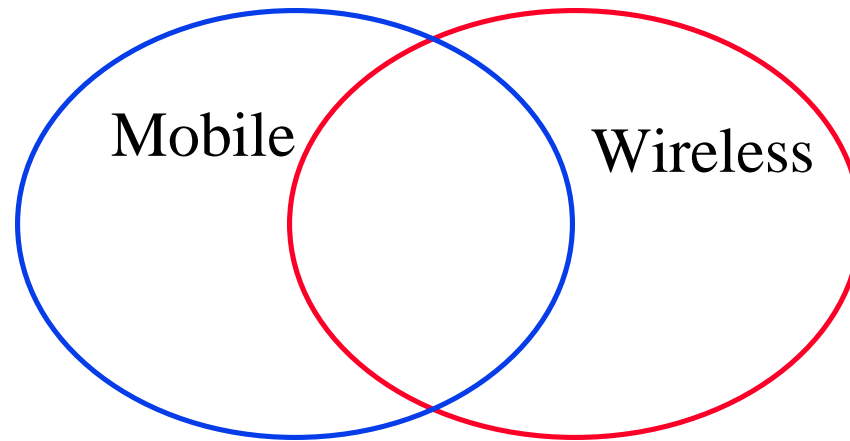
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- q Wireless local area networks: Spread spectrum
- q Wireless wide area networks: CDPD and Metricom
- q Wireless LAN standards: IEEE 802.11
- q Mobile IP

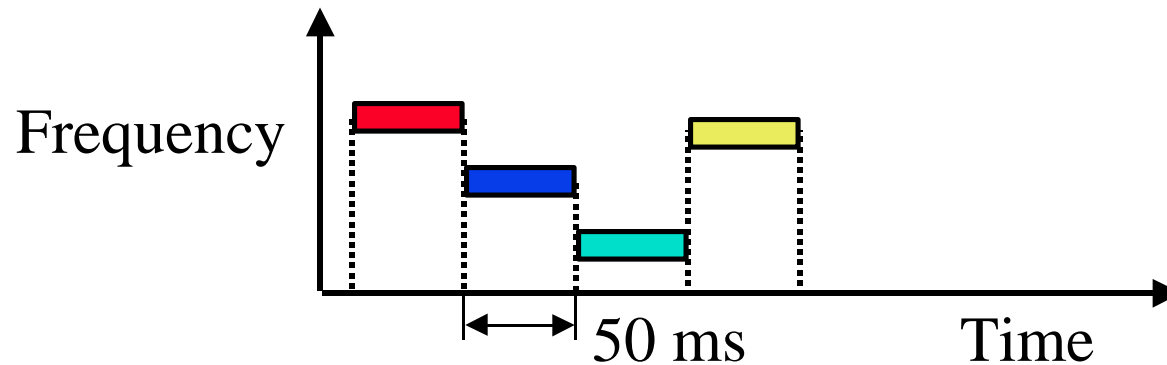
Note: wireless **phone** services and standards not covered.

# Mobile vs Wireless



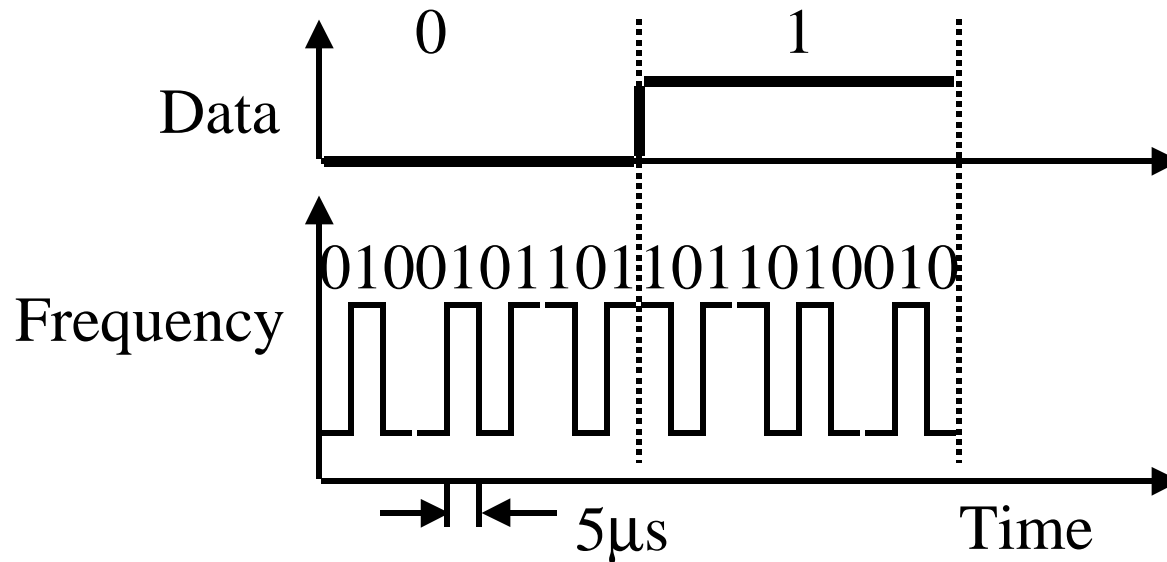
- q Mobile vs Stationary
- q Wireless vs Wired
- q Wireless  $\Rightarrow$  media sharing issues
- q Mobile  $\Rightarrow$  routing, addressing issues

# Frequency Hopping Spread Spectrum



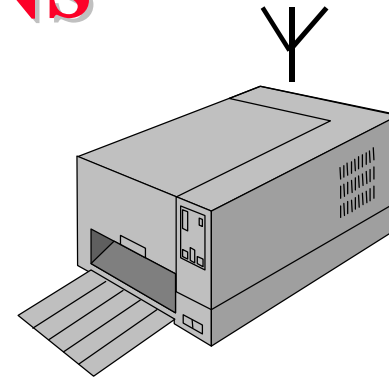
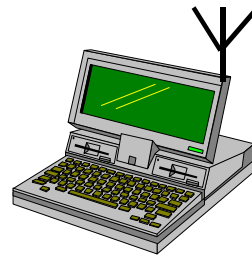
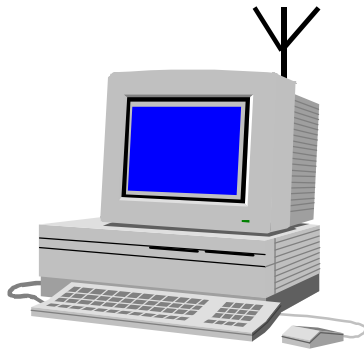
- q Pseudo-random frequency hopping
- q Spreads the power over a wide spectrum  
⇒ Spread Spectrum
- q Developed initially for military
- q Patented by actress Hedy Lamarr
- q Narrowband interference can't jam

# Direct-Sequence Spread Spectrum

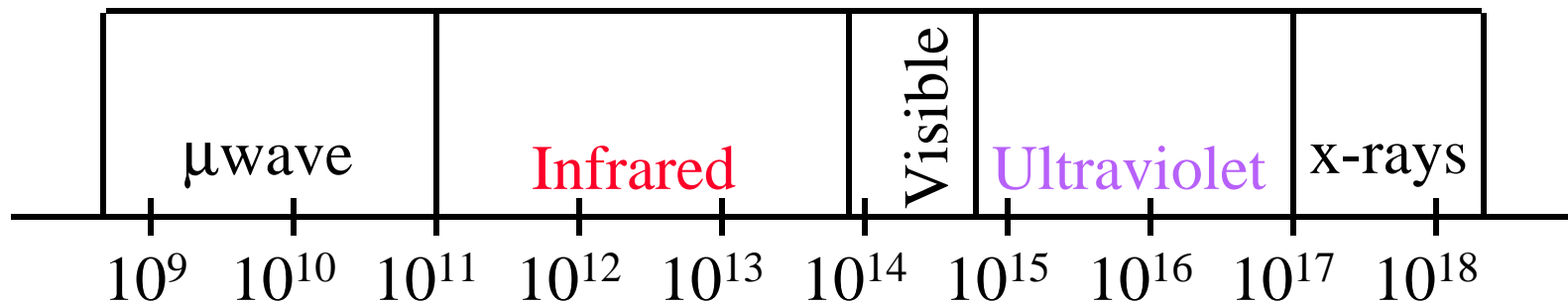


- q Spreading factor = Code bits/data bit  
10-100 commercial (Min 10 by FCC), 10,000 for military
- q Signal bandwidth  $>10 \times$  data bandwidth
- q Code sequence synchronization
- q Correlation between codes  
 $\Rightarrow$  Interference  $\Rightarrow$  Orthogonal codes

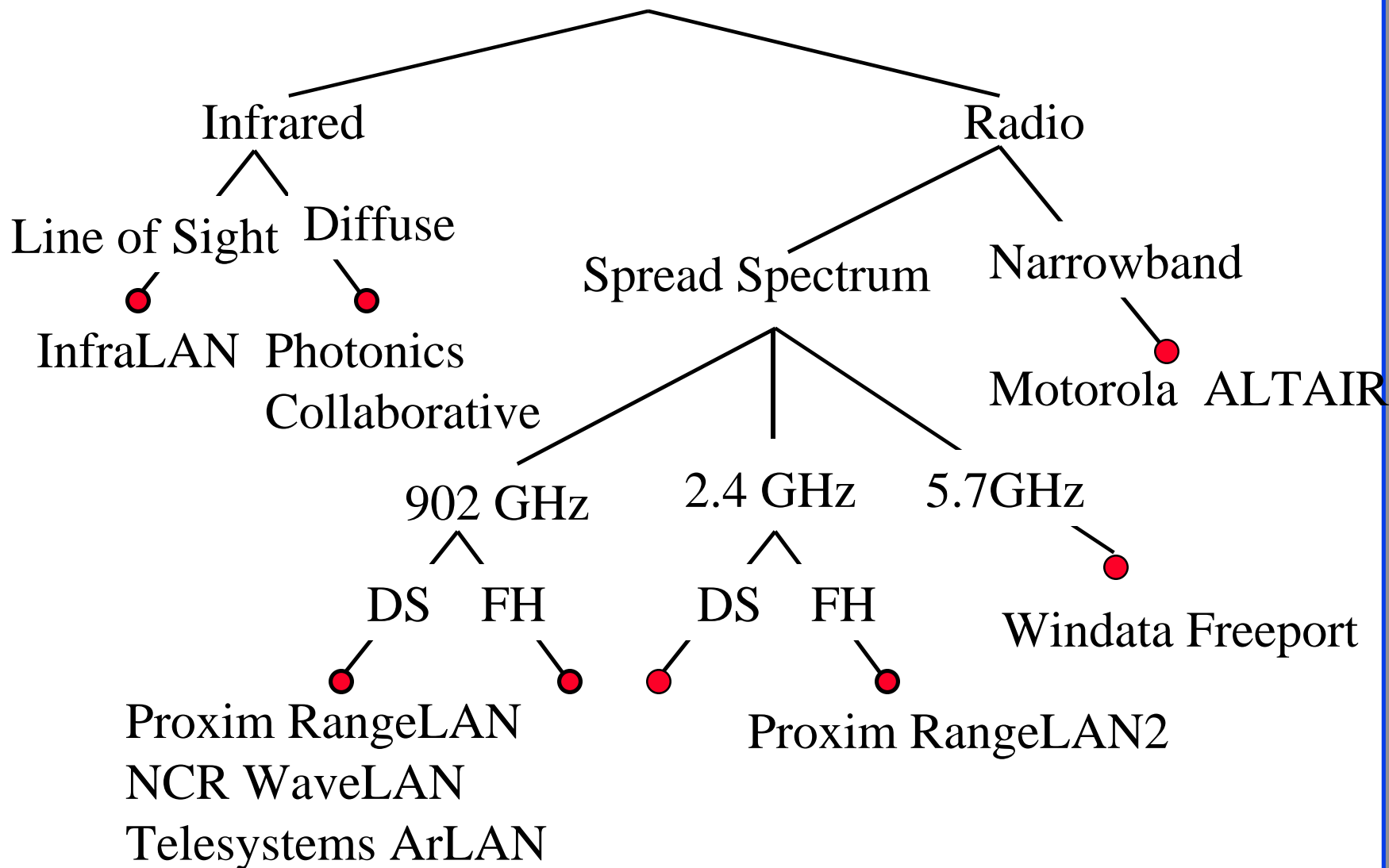
# Wireless LANs



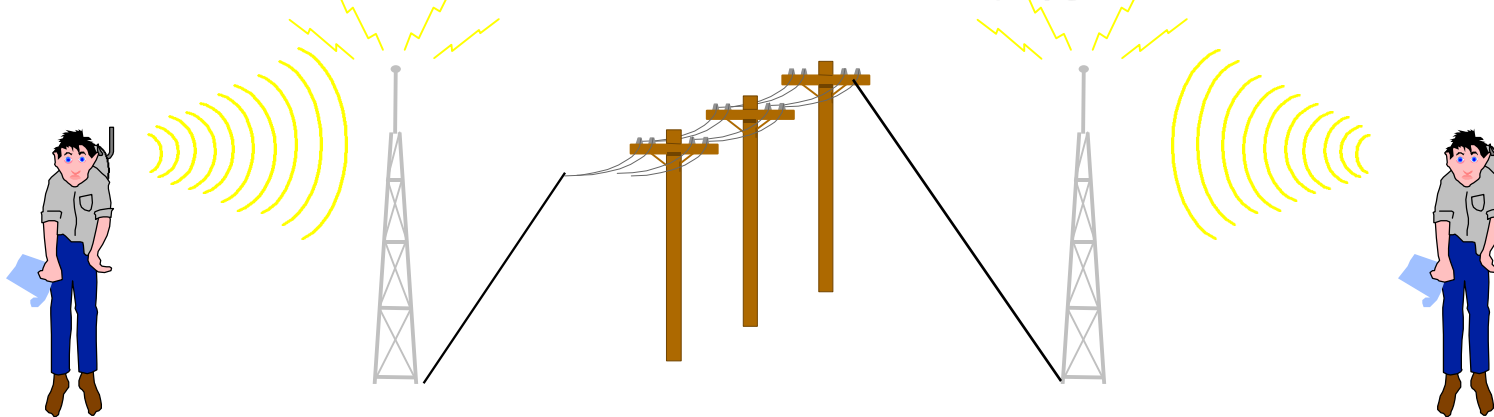
- q IR  $\Rightarrow$  Line of sight, short range, indoors
- q RF  $\Rightarrow$  Need license
- q Spread-Spectrum: Resistance to interference



# Wireless LANs



# Wireless WAN Services

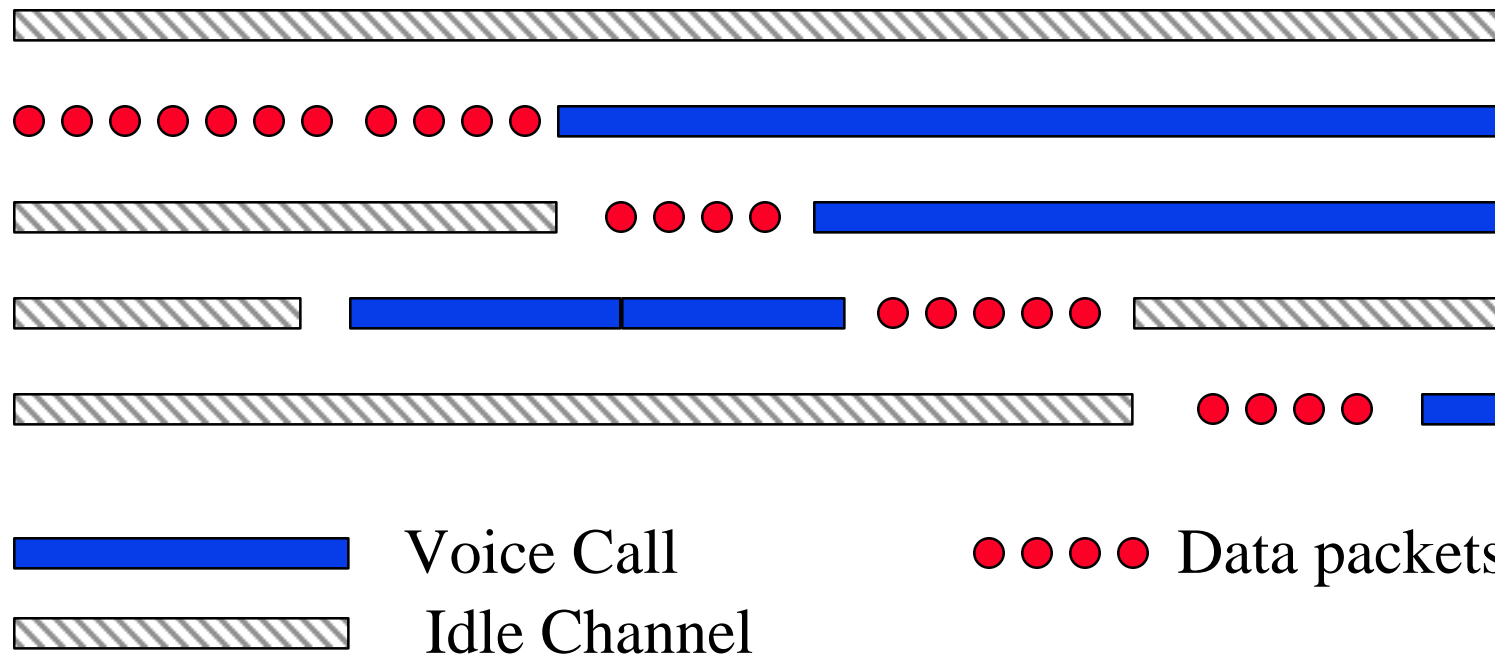


- q 4.8 kbps to 19.2 kbps nominal
- q Throughput 2 to 8 kbps
- q Wired backbone using leased lines
- q Packetized short transmission
- q Email, stock quotes, weather
- q Options: ARDIS, RAM Mobile Data, Cellular, Cellular Digital Packet Data (CDPD), NWN, and Metricom



# Cellular Digital Packet Data (CDPD)

- q Originally named “Celluplan” by IBM
- q Allows data to use idle channels on cellular system
- q Data hops from one channel to next as the channels become busy or idle



# CDPD

- q Backed by 9 major service providers
- q Nationwide cellular packet data service
- q Connectionless and connection-oriented service
  - Connectionless  $\Rightarrow$  No ack, no guarantees
  - Connection-oriented  $\Rightarrow$  reliable delivery, sequencing, flow control
- q Point-to-point and multipoint connections
- q Uses only idle 30 kHz channels in the cellular system
- q Quickly hops-off a channel grabbed by cellular system
  - q **Currently, extra channels dedicated for CDPD**
- q Subscriber unit (SU) registers on power-up and periodically
- q Deregisters before power-down
- q Subscriber unit initiates handoff

# Metricom

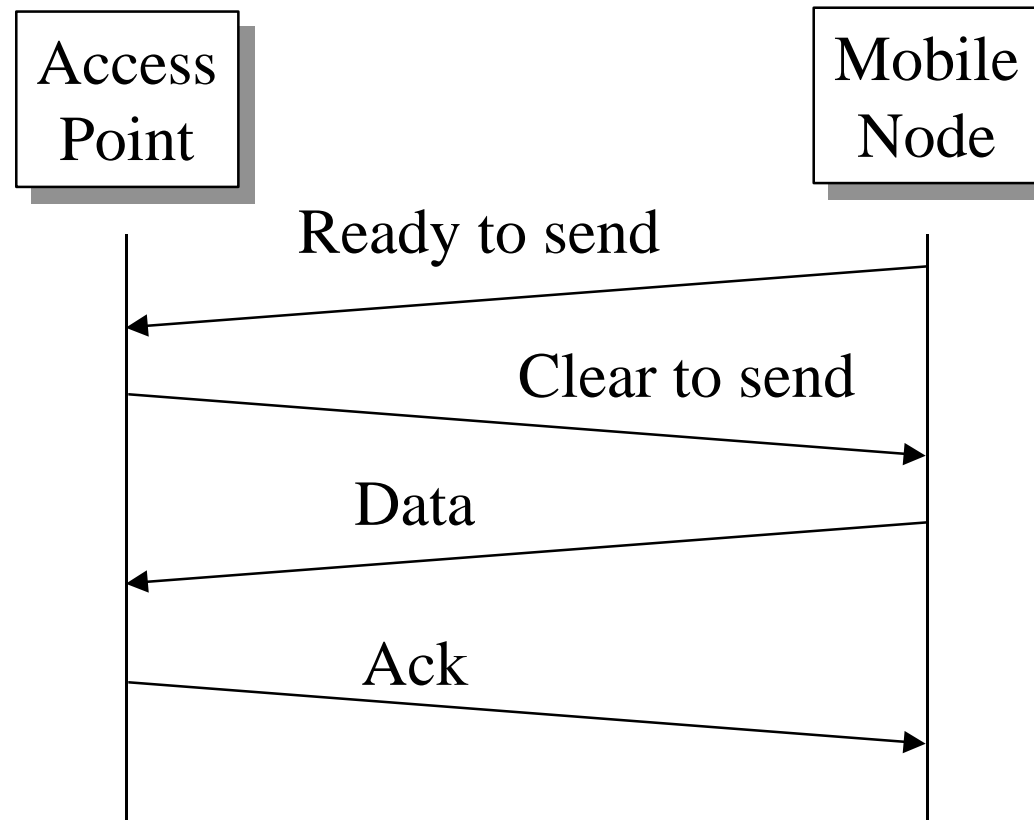
- q Spread-Spectrum in the 902-928 MHz band
- q In-building, campus, and metropolitan area networking
- q Nearby units can communicate directly.
- q If the intended destination is not directly reachable, go via a “node” through the network. Up to 56 kbps.
- q Nodes are cheap (less than \$1000)
- q You can have a campus network of your own with a connection to the Metricom’s metropolitan area network
- q Flat monthly rate based on speed only

Ref: <http://www.metricom.com/richom.html>

# IEEE 802.11 MAC: CSMA/CA

- q Carrier Sense Multiple Access with Collision Avoidance
- q Listen before you talk.
- q If the medium is busy, the transmitter backs off for a random period.
- q Avoids collision by sending a short message:  
Ready to send (RTS)  
RTS contains destination address and duration of message.  
Tells everyone that they should backoff for the duration.
- q Destination sends: Clear to send (CTS)
- q Can not detect collision  $\Rightarrow$  Each packet is acked.
- q MAC level retransmission if not acked.

# 4-Way Handshake



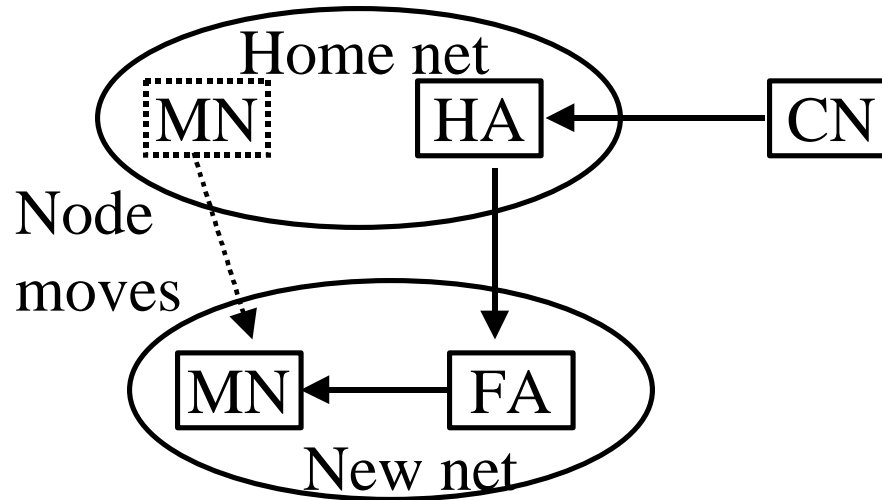
# Mobile IP: Features

- q You can take you notebook to any location
- q Finds nearby IP routers and connects *automatically*  
You don't even have to find a phone jack
- q Only "Mobility Aware" routers and mobile units need new s/w
- q Other routers and hosts can use current IP
- q No new IP addresses or address formats
- q Secure: Allows authentication
- q Also supports mobile networks  
(whole airplane/car load of mobile units)

# Impact

- q Your Email is continuously delivered
- q You can start a telnet or x-window session as if local
- q Continuous access to your home resources
- q Access to local resources: Printers
- q You wouldn't miss a mail even during meetings
- q Airports, Hotels, Hospitals will provide "Mobile IP connectivity"
- q Better connectivity
  - ⇒ More productive meetings and conferences
- q Cities will feature "Mobile IP Accessways"
- q You can compute while driving

# Mobile IP: Terminology



- q Mobile Node (MN)
- q Home Agent (HA), Foreign Agent (FA)
- q Care-of-address (COA): Address of the end-of-tunnel towards the mobile node
- q Correspondent Node (CN):
- q Home Address: Mobile node's permanent IP address



# Mobile IP: Processes

- q Agent Discovery: To find agents
  - q Home agents and foreign agents advertise periodically on network layer and optionally on datalink
  - q They also respond to solicitation from mobile node
  - q Mobile selects an agent and gets/uses care-of-address
- q Registration
  - q Mobile registers its care-of-address with home agent
  - q Either directly or through foreign agent
  - q Home agent sends a reply to the mobile node via FA
  - q Each "Mobility binding" has a negotiated lifetime limit
  - q To continue, reregister within lifetime

# Processes (Cont)

- q Return to Home:
  - q Mobile node deregisters with home agent  
sets care-of-address to its permanent IP address
  - q Lifetime = 0  $\Rightarrow$  Deregistration
- q Deregistration with foreign agents is not required.  
Expires automatically
- q Simultaneous registrations with more than one COA  
allowed (for handoff)

# Encapsulation/Tunneling

- q Home agent intercepts mobile node's datagrams and forwards them to care-of-address
- q Home agent tells local nodes and routers to send mobile node's datagrams to it
- q Decapsulation: Datagram is extracted and sent to mobile node



# Current Issues

- q **Datalink layer:**

- q Media access control, channel allocation, security,

- q **Network layer:**

- q Mobility management, Handover, Call admission, Resource allocation, peer-to-peer routing, QoS

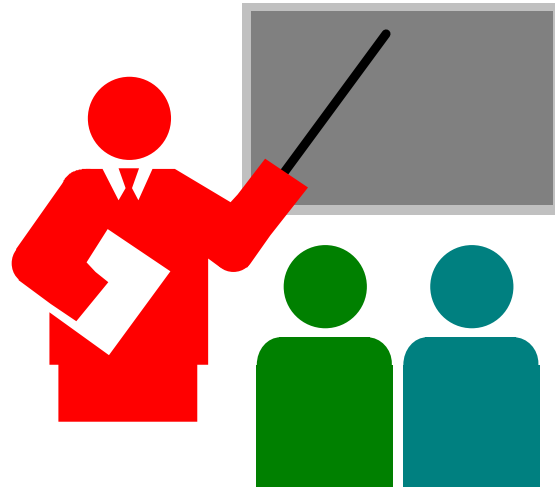
- q **Transport Layer:**

- q High error rates, variable delays

- q **Applications:**

- q Mobile computing, Replication, Emulation, Synchronization, Resource location, Multimedia

# Summary



- q CDMA = Spread spectrum: Frequency hopping or direct sequence
- q LAN Alternatives: Photonics, RangeLan, ALTAIR
- q WAN Alternatives: ARDIS, RAM, Cellular, CDPD, Metricom, NWN
- q IEEE 802.11: 1 to 2 Mbps, CSMA/CA
- q IP: Provides transparent mobility via home/foreign agents

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