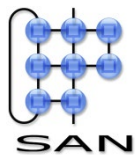


Support for Limited-Preemptive Fixed-Priority Scheduling - an evolutionary step still facing research challenges -

Reinder J. Bril
associate professor at TU/e



NGOSCPS, Montreal, 2019 April 15th

TU/e Technische Universiteit
Eindhoven
University of Technology

Where innovation starts

Background and motivation

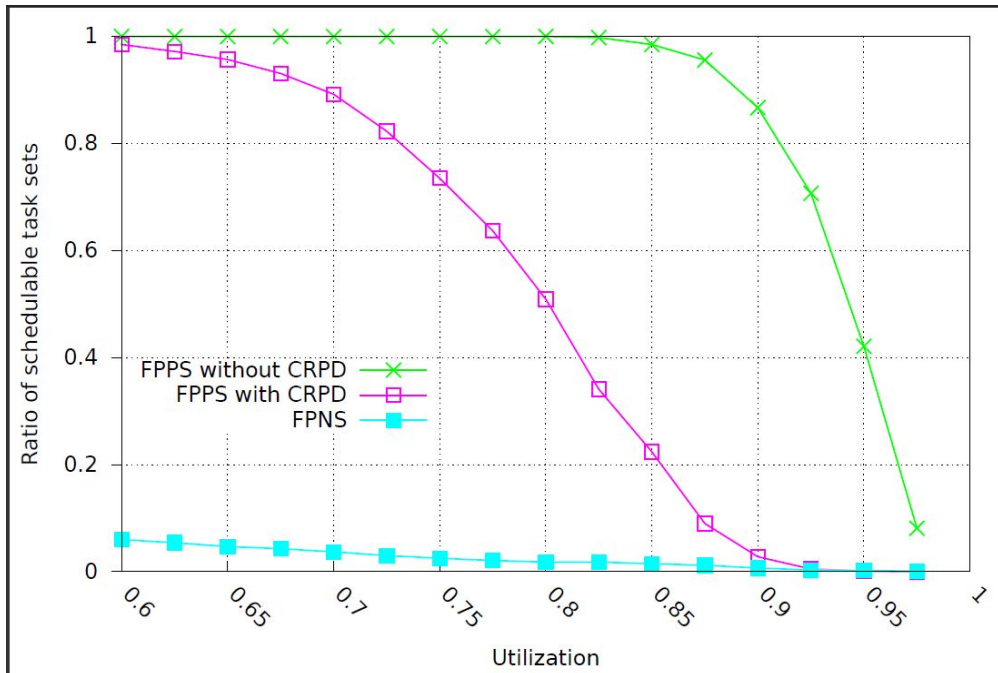
- **Fixed-priority preemptive scheduling (FP^PS):**
 - described in standards, e.g. POSIX[®], OSEK/AUTOSAR;
 - documented in practitioners handbook by CMU/SEI;
 - supported by courses and analysis tools;
 - supported by most COTS RTOS;
 - **de facto standard in industry.**
- **Disadvantage: *arbitrary* pre-emptions.**

Background and motivation

- **Consequences of *arbitrary* preemptions:**
 - inefficient memory use (e.g. stack);
 - inefficient CPU use
 - high run-time overheads (e.g. caches).
- **Fixed-priority *non*-preemptive scheduling (FPNS) instead?**
 - No, due to reduced schedulability.

Background and motivation

• Ratio of schedulable task sets [3].



Experiment:

- $n = 10$ tasks;
- $T_i (= D_i) \in [10, 1000]$ ms;
- U_i task utilization by Unifast*;
- 1000 systems per U set util.

Cache related:

- $N = 512$ cache sets, **BRT = $8\mu\text{s}$** ;
- $U^C = 4$ total cache utilization (total # of ECBs is 512×4);
- U_i^C task cache util. by UUnifast;
- 40% of ECBs are UCBs.

CRPD has a *significant* impact on schedulability!

*E. Bini and G. Buttazzo, RTSJ, 2005.

[3] S. Altmeyer, R.I. Davis and C. Maiza, RTSJ, 2012.

Background and motivation

- **Observations:**
 - **DMPO is no longer optimal for “FPPS with CRPD” for constrained deadlines;**
 - **“FPPS with CRPD” is not compatible with Audsley’s Optimal Priority Assignment (OPA) algorithm.**
- **Open problem:**
 - **Computational tractable method to determine optimal priorities for “FPPS with CRPD”.**

[32] H.-N. Tran et al., ETFA, 2015.

NGOSCPS, Montreal, 2019 April 15th

Background and motivation

- **Alternative: *Limited pre-emptive* FPS (LP-FPS)**
 - ***Advantages:***
 - ***Reduced*** memory requirements (FPPS);
 - ***Reduced*** cost of arbitrary pre-emptions (FPPS);
 - ***Improved*** schedulability of task sets (FPPS & FPNS).
 - ***Disadvantage:***
 - **Added complexity, both analysis and mechanisms.**

Background and motivation

- ***Cost-effectiveness improvements*** brought by LP-FPS
 - i. Application \mathcal{A} may now run on platform \mathcal{P} ;
 - ii. Next to \mathcal{A} we may run \mathcal{A}' on \mathcal{P} ;
 - iii. \mathcal{A} may now run on platform \mathcal{P}' , with $\mathcal{P}' < \mathcal{P}$.
- **LP-FPS is an *evolutionary* step**
 - ...but only limited support by COTS RTOS;
 - ...and still facing research challenges.

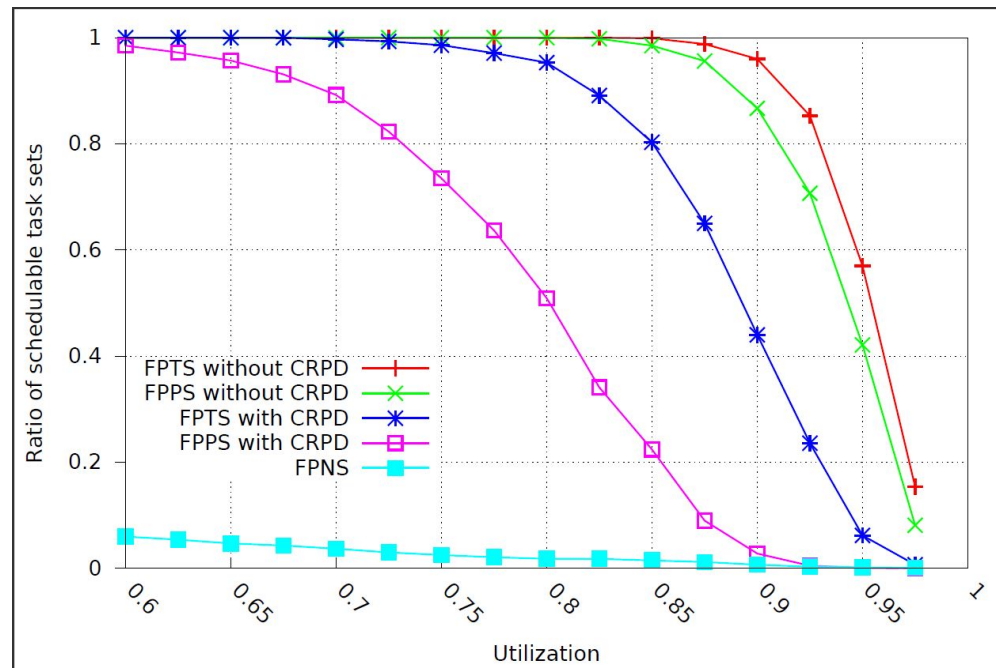
Basic LP-FPS schemes

1. Pre-emption thresholds (FPTS)

- Scheduling algorithm:
 - fixed pre-emption threshold (θ)
 - $\forall_i \theta_i = \pi_i \Rightarrow \text{FPPS}$
 - $\forall_i \theta_i = \pi_1 \Rightarrow \text{FPNS}$
- FPTS generalizes both FPPS and FPNS.

FPTS, FPPS, FPNS, and CRPD

- Ratio of schedulable task sets [11].



Experiment:

- $n = 10$ tasks;
- $T_i (= D_i) \in [10, 1000]$ ms;
- U_i task util. by Unifast*;
- 1000 systems per U set util.

Cache related:

- $N = 512$ cache sets, **BRT = 8 μ s**;
- $U^C = 4$ total cache utilization (total # of ECBs is 512 x 4);
- U_i^C task cache util. by UUnifast;
- 40% of ECBs are UCBs.

FPTS significantly improves schedulability ratio!

*E. Bini and G. Buttazzo, RTSJ, 2005.

[11] R.J. Bril et al, RTSJ, 2017.

Basic LP-FPS schemes

2. Deferred preemption: two flavors

a) Scheduling algorithm:

- floating non-pre-emptive region (NPR);

b) Task τ_i :

- each job *is a sequence/DAG of m_i NPRs (FPDS)*
- $\forall_i m_i = 1 \Rightarrow \text{FPNS}$

Relative strength – I

1. **FPTS**:

- **Advantages:**

- Described in standards (e.g. OSEK/AUTOSAR);
- Supported by COTS RTOS;
- *Requires no changes to the code (FPPS & FPNS);*

- **Disadvantages:**

- (Limited) arbitrary pre-emptions...
- **Open problem:** Computational tractable method to determine optimal priorities and pre-emption thresholds of tasks (even *without* CRPD).

Relative strength – II

2. FPDS

- **Advantages (compared to FPTs):**
 - Less preemption costs;
 - Higher predictability (preemption points known);
 - Higher schedulability ratio;
- **Disadvantages:**
 - Hardly supported by a COTS RTOS (if at all);
 - Visible to a programmer (?);
 - **Partially solved:** Preemption point placement and CRPD.
 - **Open problem:** *Optimal* priority assignment, preemption point placement with CRPD.

[29] B. Peng et al., ECRTS, 2014

[17] J. Cavicchio et al., ECRTS, 2015.

Relative strength – III

- **Conclusion on basic LP-FPS models**
 - **Two main (incomparable) alternatives: FPTS & FPDS**
 - **FPDS (versus FPTS):**
 - **highest schedulability ratio;**
 - **generates less preemptions;**
 - **most predictable for estimating preemption costs**
 - **because the number of preemptions and their positions are fixed and known from the code;**
 - **placement of pre-emption points only partially solved;**
 - **typically not supported by COTS RTOS.**

Advanced LP-FPS schemes

- **FPTS and FPDS are orthogonal**
 - **FPTS (scheduling):**
 - pre-emption threshold per task: θ_i , where $\pi_i \leq \theta_i \leq \pi_1$;
 - **FPDS (task τ_i):**
 - every job of is a sequence of m_i sub-jobs (NPRs).
- **Advanced LP-FPS schemes (FPTS \otimes FPDS):**
 - **Preemption threshold**
 - per *sub-job*: $\theta_{i,k}$, where $\pi_i \leq \theta_{i,k} \leq \pi_1$;
 - per *pre-emption point*: $\theta_{i,k}^\bullet$, where $\pi_i \leq \theta_{i,k}^\bullet \leq \pi_1$
 - superseding θ_i .

Generalization graph for FPS algorithms

Job as a sequence of m_i sub-jobs.

	$m_i = 1$	$m_i \geq 1$		
		$m_i > 1 \Rightarrow \theta_{i,a}^\bullet = \pi_i$		
$\theta_{i,k} = \pi_i$	FPSS	←	FPSS⁺	
$\theta_{i,k} = \pi_1$	FPNS	←	FPDS	

[15] A. Burns, in *Advances in Real-Time Systems*, 1994

[13] R. Bril, J. Lukkien, and W. Verhaegh, ECRTS, 2007.

Generalization graph for FPS algorithms

Preemption threshold per task.

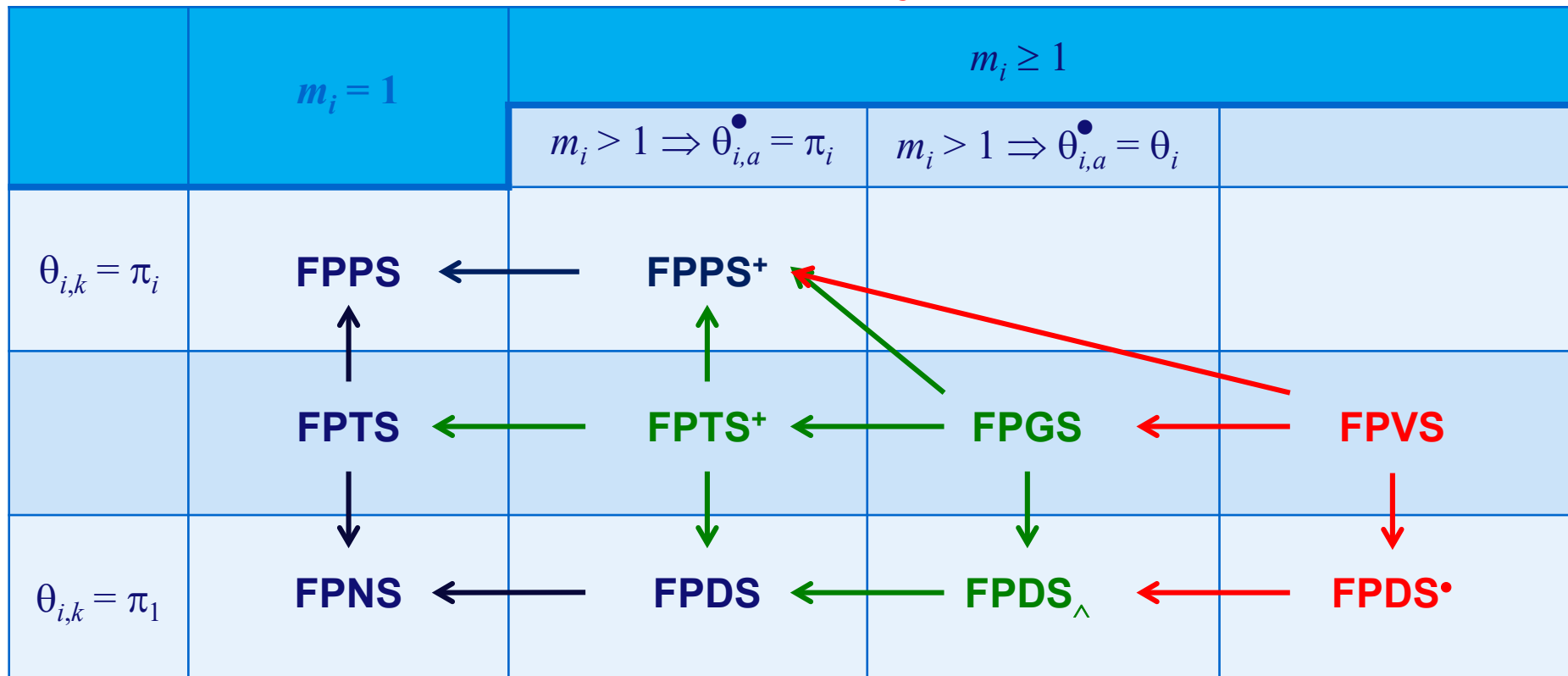
	$m_i = 1$	$m_i \geq 1$		
		$m_i > 1 \Rightarrow \theta_{i,a}^\bullet = \pi_i$		
$\theta_{i,k} = \pi_i$	FPPS	← FPPS⁺		
	↑ FPTS			
	↓			
$\theta_{i,k} = \pi_1$	FPNS	← FPDS		

[33] Y. Wang and M. Saksena, RTCSA, 1999.

[30] J. Regehr, RTSS, 2002.

Generalization graph for FPS algorithms

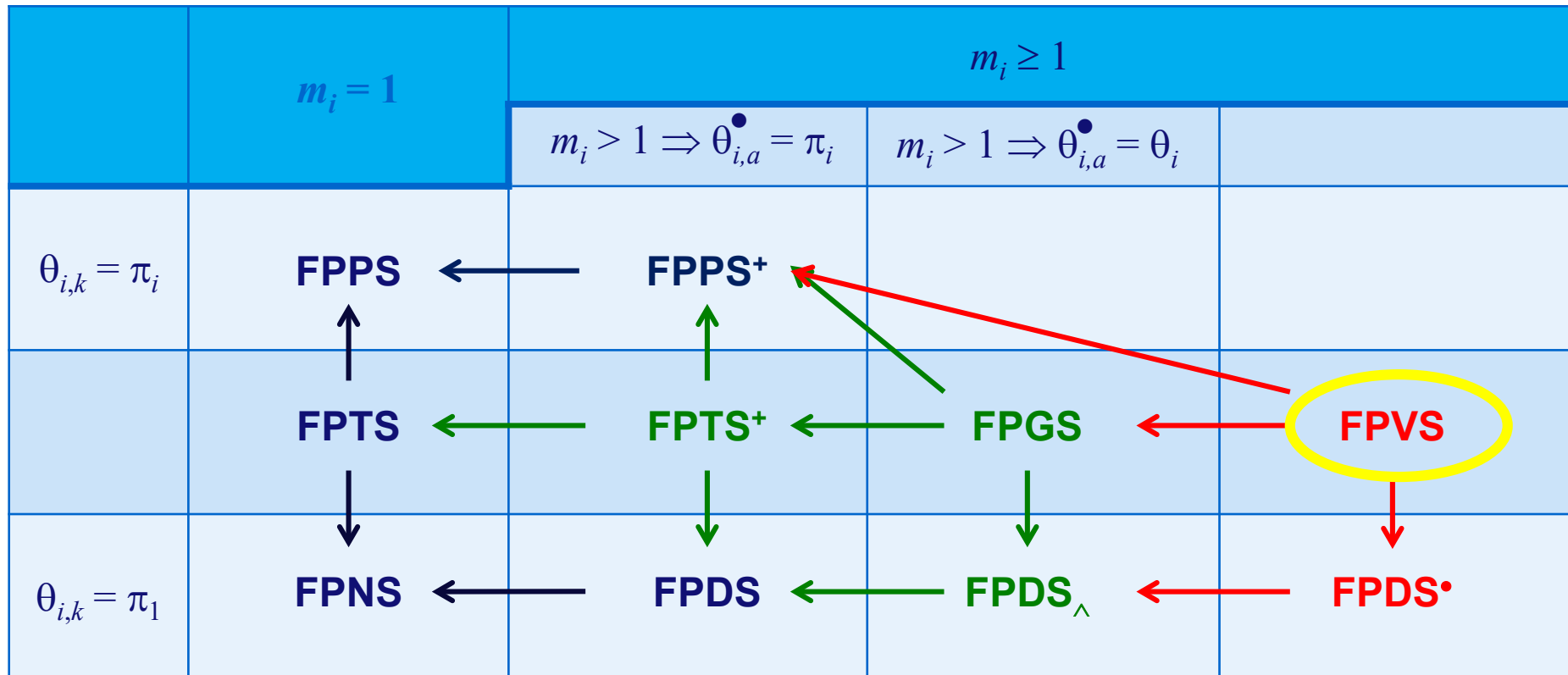
Preemption threshold per sub-job and per preemption point.



[14] R.J. Bril et al. RTNS, 2013.

Generalization graph for FPS algorithms

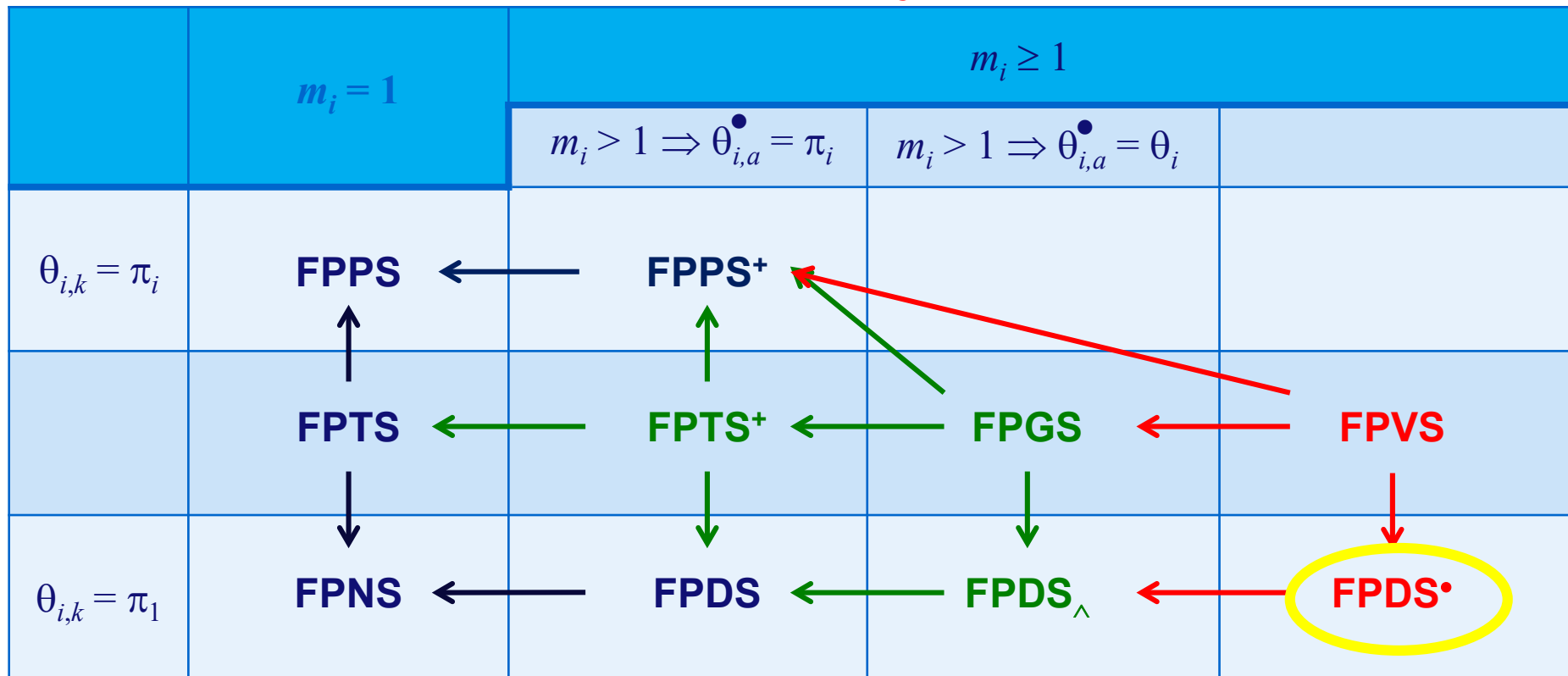
Preemption threshold per sub-job and per preemption point.



FPVS: *Pro:* highest schedulability ratio;
Cons: potential of arbitrary preemptions;
Cons: potential of higher memory requirements.

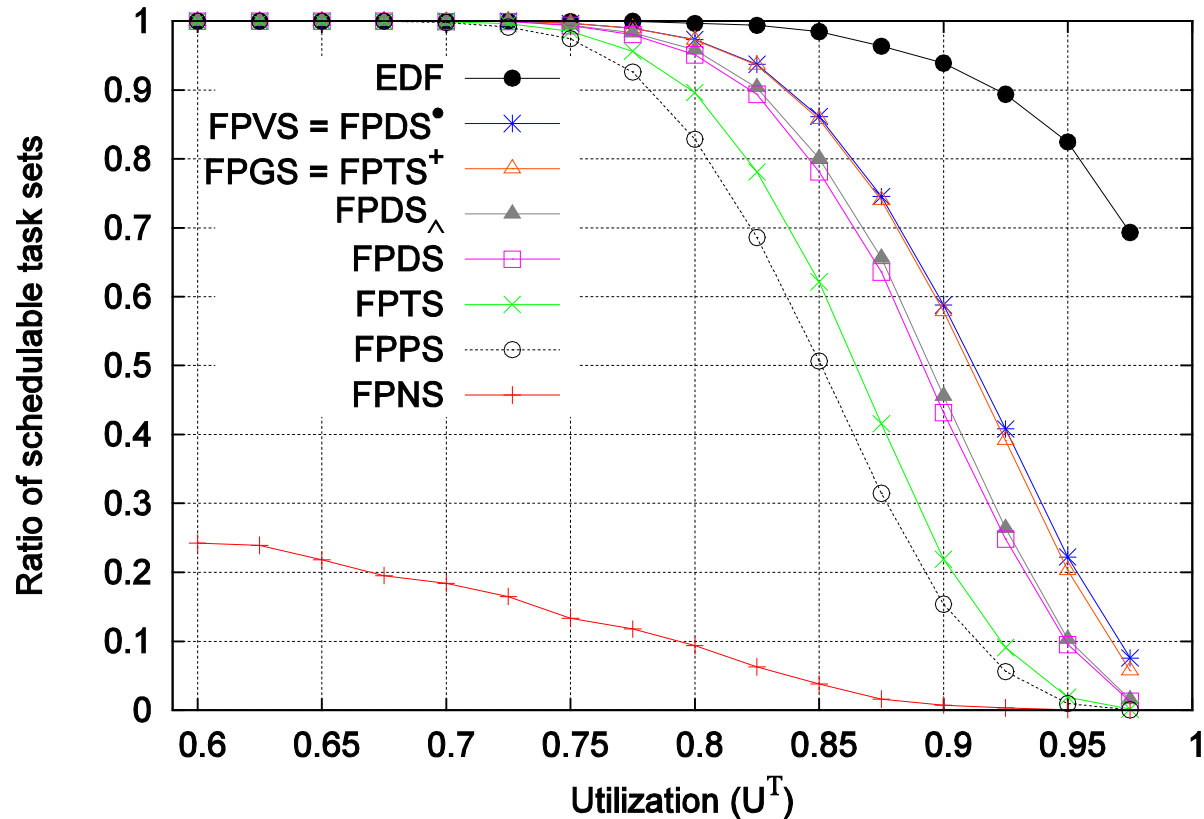
Generalization graph for FPS algorithms

Preemption threshold per sub-job and per preemption point.



FPDS[•]: *Pro*: high schedulability ratio;
Pro: predictable preemptions costs;
Pro: predictable memory requirements.

Schedulability Ratio



8 tasks, 5.000 task sets, DMPO

$T_i \in [100, 10.000]$ (uniform), U_i by UUnifast ($\Rightarrow C_i$),

$D_i \in [0.5(T_i + C_i), T_i]$ (uniform);

Optimal Scheduling for FPVS

- **Fundamental results for FPVS:**
 1. **Given priorities for all tasks, an algorithm exists to determine optimal settings for $C_{i,a}$, $\theta_{i,a}$, $\theta_{i,a}^\bullet$ using n schedulability tests.**
 2. **Open problems:**
 - ***Optimal* priorities and settings for $C_{i,a}$, $\theta_{i,a}$, $\theta_{i,a}^\bullet$**
 - **Analysis including CRPD**
 - **Optimal...**

[14] R.J. Bril et al., RTNS, 2013.

Support for advanced LP-FPS

- **OS-level:**
 - **Some work on prototyping (FPDS [7], FPVS, FPDS^o [6]);**
 - **Shall be *efficient*, however.**
- **Additional tooling:**
 - **Preemption-point placement...**

[7] M. Bergsma et al., OSPERT, 2009.

[6] M. Becker et al. SIES, 2015.

Summary of Open Problems for LP-FPS

- **Theory:**
 - **Stack requirements:**
 - for generalizations of **FPTS** and **FPDS**...
 - **Scheduling:**
 - a computational tractable **OPTA** for **FPTS**;
 - ...and generalizations of **FPTS** and **FPDS**...
 - analysis including **CRPD** for generalizations
 - ...and optimal settings;
- **Practice**
 - **OS support;**
 - **Tool support.**

Conclusion

- **Today, FPPS is the de facto standard in industry, but not cost-effective due to *arbitrary* preemptions.**
- **Compared to FPPS, LP-FPS may significantly improve *cost-effectiveness* of systems.**
- **LP-FPS is hardly supported by COTS RTOS (if at all).**
- **Many open research questions**
 - **Even for “FPPS with CRPD”;**
 - **Especially for LP-FPS.**
- **Additional tool-support needed as well.**
- **Recommended: support for LP-FPS in NGOSCPS.**

Questions

- Thank you for you attention...

