

# Synchronization

- mutual exclusion (locks, cond. var.)

- semaphores

Dijkstra's PV semaphore counting sem...

shared variable that counts arb. high  
but dec. only to zero

V - incr. semaphore `sem_post()`

P - attempt to decrement semaphore  
if already 0, thread blocks  
until another thread invokes V

`sem_wait()`

↑  
initials of ops in Dutch

## producer/consumer example

how does cons know whether queue is empty?

initially `qnum = 0`

producer

`enqueue`

`sem_post(qnum)`

consumer

`sem_wait(qnum)`

`dequeue`

add second semaphore that encodes # of free slots  
in queue

## - Barrier sync

n threads call barrier

none threads proceed until all reach barrier

