This course is primarily about building and testing real systems. It is a hardware/software codesign laboratory, in which you will physically construct implementations, verify their correctness, and measure their properties.

Grading:

Lab reports (not including the final project) will count for ~35% of your grade. The final project will count for ~25% of your grade. The group reports will receive a group grade (i.e., all who participate will receive the same score). In addition, there will be a final exam (~30%), which will receive individual scores. Finally, ~10% of your grade will be at the instructor’s discretion (i.e., my individual assessment of how well you are doing and how much you are contributing to your group).

The exam will be open-book, open-notes. The final will be on the date and time scheduled by the Dean’s office.

- Prerequisites: CSE 260M and CSE 361S (CoE 306S).
- Text: all necessary documentation will be provided.
- Instructors: Roger Chamberlain, roger@wustl.edu, Bryan 405C
  Joe Lancaster, lancaster@wustl.edu, Bryan 301
- Web page: http://www.cse.wustl.edu/~roger/465m.html